

## SINGAPORE PRIMARY SCHOOLS SPORTS COUNCIL

### RULES AND REGULATIONS FOR (6-A-SIDE) HOCKEY 2017

1. All matches shall be played according to the Rules of the Game of Hockey issued under the authority of the FIH International Rules Board, Singapore Hockey Federation as well as the Rules and Regulations of the Singapore Primary Schools' Sports Council. All matters not provided for will be dealt with by the Competition Organising Committee.

## 2. **COMPETITION ORGANISING COMMITTEE**

### 2.1 COMPOSITION

2.1.1 The Competition Organising Committee shall consist of the following:-

- a) The National Convenor
- b) The Hockey Adviser
- c) The Zone Convenors
- d) Organising Secretaries and
- e) Any other co-opted members deemed necessary

2.1.2 The Championship Organising Committee and the Zone Convenors are empowered to appoint sub-committees and individual members to assist in the organisation and running of the championship as and when required.

### 2.2 DUTIES

The Championship Organising Committee shall have the following roles and responsibilities:-

- 2.2.1 to draw fixtures;
- 2.2.2 to fix venues, dates and time;
- 2.2.3 to arrange for equipment and facilities and perform any other task for conducting the championships;
- 2.2.4 to conduct RAMs for the championships at the start of each competition period
- 2.2.5 to ensure that pitch managers conduct RAMs for the respective championships venues
- 2.2.6 to appoint umpires and officials;
- 2.2.7 to incur expenditure within the allocated budget approved by the SPSSC;
- 2.2.8 to select players (as and when required) to represent SPSSC in approved local and overseas championship, to appoint coaches to take charge of teams;
- 2.2.9 to deal with matters pertaining to discipline, protests and other aspects of championships;
- 2.2.10 to source and organize coaching and officiating courses to upgrade the technical knowledge and expertise of teachers; and
- 2.2.11 to implement the Baseline Safety Standards in the organizing of National School Games.

## 3. **DIVISION**

3.1 The 6-a-side tournament is organised for the Junior Division only:-

Division	Age	Year/Date of Birth
Junior Division	11 and 10 years old	1 Jan 2008 1 Jan 2007 --- 31 Dec 2007 2 Jan 2006 --- 31 Dec 2006

3.2 For safety reasons, age dispensation policy is not allowed for this championship.

#### 4. ENTRIES

- 4.1 Each school is eligible to enter one boys' and one girls' teams.
- 4.2 When Zone championships are used as qualifying rounds for the National championships, the top 4 teams of each division from each zone will proceed to compete in the National championships.
- 4.3 All entries must be submitted through the SPSSC e-Registration portal on or before the stipulated closing date. This includes details of players along with the necessary supporting documents.
  - a) Baseline Safety Standards Acknowledgement Form
  - b) Supporting documents for Special/Transfer case students
  - c) Other forms as determined by the respective Games Organising Committee

#### 5. REGISTRATION OF PLAYERS

- 5.1 Each school shall register up to a MAXIMUM OF TEN (10) players.
- 5.2 Only in the event that any player(s) registered be transferred or has/have to leave school during the preliminary rounds, the school shall be allowed to replace the affected player(s).
  - 5.2.1 School must write to inform the Convenor of the replacement at least ONE working day before the next match.
  - 5.2.2 However, no replacement of player is allowed once the championship reaches the semi-final stage or after 2 games have been played in a single group round league.
- 5.3 If a school chooses not to register the maximum number of players allowed by the sport/game, at the time of submitting the registration form to the convenor, the school shall not be permitted to register additional players subsequently.
- 5.4 International pupils can only be registered to play for their school after they have been issued with the student passes from the Immigration and Checkpoints Authority(ICA).
- 5.5 International pupils who are in the schools on exchange programme are not allowed to represent the school.
- 5.6 Pupils granted Leave of Absence (LOA) by MOE will be allowed to represent the school.
- 5.7 Registration constitutes representation, that is, once a pupil is registered to play for a school, he or she is deemed to have represented his or her school. Hence, the pupil is not allowed to represent another school in the same spots/games. For any special cases, the Main Council will deliberate and decide.
- 5.8 Registration of players shall be made accordingly on the proper Forms provided. Registration Forms are to be completed in BLOCK LETTERS, signed by the Principal and must bear the school stamp.

The same form (photocopied) shall be used as the team sheet for every match.

#### 5. COMPETITION FORMAT

- 6.1 For Team Games, there must be a minimum of THREE registered teams from THREE different schools before a team competition can be organized.
- 6.2 The championships at the preliminary rounds shall be organised on an inter-school league. Where entries are grouped, each group shall have a minimum of four teams.(Please refer to Annex B)

- 6.3 For the semi-final round, the champion and the runner-up of each group shall enter into a criss-cross competition. The winner of group 1 will meet the runner-up of group 2 and vice-versa.
- 6.4 The winners of the two (2) semi-finals shall then play in the final to decide the champion and runner-up. The remaining teams of the two (2) semi-finals will play for 3<sup>rd</sup> and 4<sup>th</sup> positions.
- 6.5 Any deviation from the competition format requires approval from the Council or the Standing Committee.

6.6 DURATION OF GAME

Junior Division ( Boys / Girls ) : 20 minutes each half with at least 5 minutes interval for change of sides.  
(A one-minute water break is given in between each half of the game).

6.6.1 In the event of inclement weather (including haze) or other reasons acceptable by the Org Comm, if 75% or more of the game duration/match is played, (this amount to at least 30 minutes out of 40 minutes) the result of the match will stand as the final result. This rule applies only for the preliminary rounds. The 75% rule will **not be applied** at the Zonal and National Championships semi-final games onwards (ie. Semi-final, 3rd/4th placing & Final).

6.6.2 For all knock-out games that end with a tie, the games shall go into 5 minutes extra time each half and the “Golden Goal” Rule shall apply. If there is still a tie, the game shall be decided by penalty shoot-out as para 6.10.

6.7 SUBSTITUTION OF PLAYERS

The mode of Rolling Substitutes shall be used.

- 6.7.1
- a) A suspended goalkeeper can be replaced.
  - b) The substitute goalkeeper may be one of the remaining players left on the field or a reserve player from the bench.
  - c) However the substitute player should not add to the number of players left on the field.

6.8 MATCH OFFICIALS

6.8.1 Suitable umpires will be engaged to conduct all matches. Sole discretion should reside with the Convenors in the management of officials’ deployment. Participating schools will have to reimburse the umpires after every match played.

6.8.2 Temporary/permanent suspension of players in the course of a game is at the discretion of the umpires.

6.8.3 The umpires shall decide if the pitch is fit for play.

6.8.4 The Pitch Manager/Zone Convenor shall collect the results/report from the umpires after the completion of the match. Results/reports are to be forwarded to the National Convenor by the following day.

6.9 RANKING IN THE COMPETITION

6.9.1 All teams will play against each other and the following points will be awarded for each match:

- Three points to the winner
- One point to each team in the event of a draw
- No points to the loser

Teams will be ranked according to the number of points each has accumulated in the competition.

- 6.9.2
- a) In the event of two or more teams having the identical number of points, then the teams will be ranked by reference to their relative superiority in goal difference between goals scored and goals conceded.
  - b) If there remains equality among two or more teams, then the teams will be ranked by reference to their relative superiority in the number of goals scored.
  - c) Should there still remain equality among two or more teams, then these results(s) of the match(es) played between (only) those teams involved will be taken into consideration to determine the ranking of the tied teams. If two or more teams are involved, then a ranking based upon the results of the matches among (only) them shall determine their respective position (see R&R 6.9.2)
  - d) Should there still remain equality among two teams, then the matter will be settled by a penalty stroke competition between those teams (see R&R 6.10).
  - e) Should there still remain equality among two (or more) teams (after the penalty stroke competition against each other), the ranking shall be determined by applying R&R 6.9.2 (a), (b) and (c).
  - f) If by the application of the said R&R 6.9.2 (a), (b) and (c), two (or more) teams remain equally ranked, the procedure set out in R&R 6.9.2 (d), (e) and (f) shall be repeated until a ranking is achieved.

#### 6.10 PENALTY SHOOT-OUT COMPETITION

- a) The penalty shoot-out starts at the 12m mark and the attacking players has 6 seconds to score. The defending goalkeeper has to start from the goal line when the penalty shoot-out begins. Three players and (*if the said three players do not include a goalkeeper*) and one goalkeeper from each of the two teams, chosen by their respective teachers-in-charge from the players listed on the team entry form shall participate in a one-on-one penalty shoot-out alternately against the goalkeeper of the other team making a total of 3 penalty shoot-out. The three identified players shall take a penalty shoot-out against the goalkeeper of the opposing team in alternate sequence. The names of the said three players and (*if the three players do not include a goalkeeper*) and one goalkeeper shall be communicated by the teacher-in-charge to the umpires of the match prior to the commencement of the shoot-out competition. The three players must take the penalty shoot-out in the sequence in which their names are communicated to the umpires. The goalkeeper playing in the penalty shoot-out competition shall not be replaced in the course of the said penalty shoot-out competition unless he/she is, to the satisfaction of the match umpires, incapacitated and unable to perform the role of a goalkeeper.
- b) If during a penalty shoot-out competition a penalty shoot-out taker is suspended, then that person shall take no further part in the said penalty shoot-out competition. If during a penalty shoot-out competition a goalkeeper is suspended, that goalkeeper may be substituted, but by another penalty shoot-out taker only. The person replacing the said goalkeeper may, unless he/she has already taken a shoot-out, continue to take a penalty shoot-out.
- c) The match umpires shall choose the goalpost to be used for the penalty shoot-out competition, and they shall toss a coin in the presence of the captains of the teams to decide which team shall take the first penalty stroke. The team having the highest number of goals shall be the winner, and the penalty shoot-out competition shall cease once a winner is established.
- d) In the event both teams score equal number of goals, another series of shoot-out shall be taken with the same players who were nominated to take the penalty shoot-out in the

penalty shoot-out competition referred to in R&R 6.10 (a) (*“the First Competition”*). Such player(s) may be replaced only if the match umpires are satisfied that the said player(s) is/are incapacitated and is/are unable to participate any further in this series of shoot-out. This series shall be played on a “sudden death” basis, i.e. the winner shall be the first team to score more goals after an equal number of shoot-out (*no minimum*) has been taken by each team. The teacher-in-charge shall be entitled to alter the sequence of his penalty shoot-out takers from the sequence adopted for the First Competition.

- e) The team that took the first penalty shoot-out in the First Competition shall not take the first penalty shoot-out of the “sudden death” series referred to in R&R 5.7 (d).
- f) Subject to R&R 5.7 (g) below, only the teacher-in-charge, goalkeeper and nominated penalty shoot-out takers may enter the pitch during a shoot-out competition.
- g) Only the penalty shoot-out taker, goalkeeper (defending the penalty shoot-out) and match umpires shall be entitled to remain within the 12m area of the goalpost where the penalty shoot-out is being taken.
- h) No one who has been shown a red card during a match shall be eligible to participate in a penalty shoot-out competition held at the conclusion of the said match.

#### 6.11 MINIMUM NUMBER OF PLAYERS

The minimum number of players required before a match can start is FOUR (4). If a team fails to field the required number within fifteen (15) minutes of the scheduled starting time, the Umpires will call off the match and report the matter to the Pitch Manager/National Convenor.

#### 6.12 ATTIRE / EQUIPMENT

- 6.12.1 In the event of a clash of jersey colours, the FIRST NAMED TEAM shall have to change. No team is allowed to play without the proper attire. It is advisable for teams to bring a set of bibs with numbers in case they are required to change. All jerseys must be clearly numbered.
- 6.12.2 Use of shin-guards or shin-pads is compulsory.
- 6.12.3 School must ensure that all players wear correct numbered jersey as reflected on the team sheet. Schools that do not comply will be referred to discipline committee.
- 6.12.4 Footwear is compulsory for all players. Boots with metal studs are not permitted.
- 6.12.5 Each team must provide one new regulation ball for each game.
- 6.12.6 Goalkeepers must wear goalkeeper’s leg guards, kickers, chest guard, a helmet and face protector. In the interest of safety, no kicking back will be allowed.
- 6.12.7 All defenders, in a penalty corner situation are required to put on face masks until the penalty corner is over. On completion of penalty corner, the defenders are to safely place their face masks outside the field of play.

#### 6.13 SUSPENSION of PLAYERS( GREEN /YELLOW CARD )

- 6.13.1 A player is suspended temporary for 2 minutes of play on receiving a Green Card. Umpires are to report such cases of misconduct to the Pitch Manager & National Convenor.
- 6.13.2 A player is suspended temporary for 5 minutes or more of play on receiving a Yellow Card. Umpires are to report such cases of misconduct to the Pitch Manager & National Convenor.
- 6.13.3 A player receiving the following :

- a) three (3) warning cards (green cards); or
- b) two (2) temporary suspensions (yellow cards); or
- c) two (2) warnings (green cards) and 1 temporary suspension (yellow card);

will automatically be suspended from playing in the **next** match.

- 6.13.4 The responsibility of monitoring the cards received by a Listed Player in any tournament is that of the **School**.

6.14 **SENT OFF ( RED CARD )**

- 6.14.1 A player who is sent-off (receiving a Red Card ) for misconduct will not be allowed to continue the game. Any player so sent-off may not be substituted. Umpires are to report such cases of misconduct to the Pitch Manager & National Convenor.

- 6.14.2 A player who receives a **Red Card** cannot play in any more games until the Competition Organising Committee has met and decide on the action to be taken. A minimum suspension of **TWO (2) matches** will be imposed. He is to appear before the Competition Organising Committee with the teacher-in-charge if required.

**7. GRACE PERIOD**

FIFTEEN (15) MINUTES GRACE IS ALLOWED. The Convenor / Pitch Manager may at his discretion extend this grace period if he / she thinks the extension of grace period is justifiable (eg. in special cases when delay may be caused by traffic jams, floods, etc.). However, the **TEAM** concerned must contact the Convenor / Pitch Manager at the venue concerned to inform him / her of the delay. Team must abide by the decision of the Convenor / Pitch Manager.

**8. POSTPONEMENT**

No postponement shall be allowed unless the Umpire, Convenor/ Pitch Manager shall, at his discretion, decide to postpone a match if he / she think the venue is unfit for play, or for any other valid reasons for which he / she deems a postponement is in order. Teams must abide by the decision of the Umpire, Convenor / Pitch Manager.

**9. WITHDRAWAL AND WALK-OVER**

- 9.1 Any withdrawal or walk-over by a team is considered contrary to the spirit of the game.
- 9.2 Schools participating in the championship should not withdraw or give walk-over.
- 9.3 For each withdrawal or walkover, a written explanation duly endorsed by the Principal shall be submitted to the National Convenor and copy to the Hockey Advisor within TWO working days.
- 9.4 Schools which concede walkovers may be liable to disciplinary action.
- 9.5 A team that concedes a walk-over will get (0). The opposing team will be awarded (3) points and (3) goals.
- 9.6 In the event of both teams failing to turn up, neither team is entitled to a walk-over. The Competition Organising Committee will take appropriate action against the two teams. The Principals of the teams concerned will have to submit a letter of explanation to the National Hockey Convenor.
- 9.7 In the play-off for top 4 placing, any walk-over will disqualify the team from being placed.

**10. ABANDONED GAME**

- 10.1 The Umpire and Pitch Manager is required to submit a written report on an abandoned game within ONE working day.
- 10.2 All abandoned games due to bad weather or poor ground conditions will be played on another day stipulated by the convenor. The remaining time of the match will be played with the score at the time the match was stopped. **The exception is when the 75% rule is applied in the preliminary round.**
- 10.3 Any team causing a game to be abandoned by walking out shall be referred to the **Discipline Committee.**

## **11. PROTEST**

- 11.1 Any clarification during a game on the points of laws of the game, must be lodged immediately by the teacher-in-charge to the umpires. Any decision taken by the umpires shall be final.
- 11.2 All protests relating to the qualification of players or interpretation of the Laws, shall be referred to the Competition Organising Committee. The protest must reach the Committee within ONE working day following the completion of the match concerned. The protest must be in writing and duly signed by the principal. All protests must also be accompanied by a protest fee of one hundred and fifty dollars (\$150.00 plus GST) which must be in cheque form made payable to the "Singapore Primary Schools Sports Council".
- 11.3 The Competition Organising Committee will deliberate on the protest within THREE working days. The decision will then be made known in writing to the school concerned by the next day.
- 11.4 If the protest is upheld, the protest fee will be refunded to the school concerned. If it is overruled, the protest fee will be kept by the Council.
- 11.5 When there is a conflict of interest, the school involved will not sit in the committee considering the protest.

## **12. APPEAL**

- 12.1 Upon the release/disclosure of the decision of the Competition Organising Committee, only schools may appeal to the Council.
- 12.2 The notice of appeal shall be lodged with the Secretary of the Zone/Main Council within TWO working days on receiving the Championship Organising Committee's decision. All appeal must be in writing and duly signed by the Principal and accompanied by an administrative fee of three hundred dollars (\$300.00 plus GST).
- 12.3 Upon receiving the notice of appeal from the school, the appeal fee of \$300 plus GST shall be deducted from the school's account via IFAAS. Regardless the outcome of the appeal, there shall be no refund.
- 12.4 The Board of Appeal will deliberate on the appeal. The decision of the Board of Appeal shall be final.

## **13. SUSPENSION**

- 13.1 A player suspended by any one of the following bodies is barred from participating in SPSSC competitions for that sport/game for the period of the suspension:
  - i) The School
  - ii) The Zone Council
  - iii) The Singapore Primary Schools Sports Council
  - iv) The Singapore Hockey Federation

#### **14. PRIZES**

- i) 3 teams - 2 team prizes
- ii) 4 teams - 3 team prizes
- iii) 5 or more teams - 4 team prizes

#### **15. TEACHER-IN-CHARGE OF TEAM**

- 15.1 Each participating team must be accompanied by a teacher who shall remain with the team throughout the duration of play.
- 15.2 Teachers-in-charge are not allowed to interfere with the final decision taken by the umpire on points of laws/rules after clarification has been sought. If such interference results in the disruption of any match/game, a report shall be made by the Convenor and the matter brought to the attention of the Championship Organising Committee for appropriate action.

#### **16 UMPIRES/ OFFICIALS**

- 16.1 For team games, all participating schools must provide referee/umpire/official or make payment for a referee/umpire/official arranged by the convenor for the preliminary rounds.
- 16.2 Education Officers, Contract Adjunct teachers, Flexi-adjunct teachers and Allied Educators can serve as tournament officials. (Please refer to Annex G for officials' oath)
- 16.3 Schools must ensure that their referees/umpires/officials are present to fulfil their duties as scheduled by the convenor.

#### **17. EXTERNAL COACHES / PARENTS**

- 17.1 External coaches / parents are expected to conduct themselves with decorum during competitions. (Refer to Annex E)
- 17.2 External coaches / parents are not allowed to approach the match officials to query their decisions. Only teachers in-charge are allowed to approach match officials to seek clarifications. Failure to comply with the rule, shall lead to action being taken against the school.
- 17.3 Schools must ensure that their external instructors / parents to adhere to the SPSSC's Rules and Regulations. (Please refer to Annex G for officials' oath)
- 17.4 External instructors who have breached any of the rules and regulations and the schools which engaged him/her, will be referred to the Championship Organising Committee for appropriate action to be taken.

#### **18. SUPPORTERS**

- 18.1 Schools sending supporters to any competitions should ensure that their pupils are in proper school uniform and that there is sufficient number of teachers on duty to maintain discipline.
- 18.2 All supporters are required to remain within the stipulated area for supporters throughout the competition. They are not allowed to be in the championship area. Supporters should only leave after the Guest of Honor has left the stadium.

#### **19 DISQUALIFICATION**



19.1 A school will be disqualified if it commits any of the following:

- a) fielding overaged pupils
- b) fielding unregistered player
- c) fielding a suspended player
- d) fielding pupils without a valid student pass
- e) fielding a non bona fide pupil
- f) team/participant not accompanied by a teacher
- g) team/participant which caused the game/match to be abandoned

19.2 All results involving the team which has been disqualified will be considered null and void.

## **20 ATTIRE**

All schools athletes must be suitably attired in accordance with the requirement of the game/sport.

## **21 MATTERS NOT PROVIDED FOR**

All matters not provided for in these Rules and Regulations shall be dealt with by the Championship Organising Committee.

## **22. AMENDMENTS**

The Singapore Primary Schools Sports Council shall have the right to delete, add or amend the Rules and Regulations lay down herein.