

**SINGAPORE PRIMARY SCHOOLS SPORTS COUNCIL
RULES AND REGULATIONS FOR NETBALL 2017**

1. RULES AND REGULATIONS

The National Primary Schools Netball Championships shall be conducted:

- 1.1 according to the laws/rules of netball established by the International Netball Federation (INF, 2016);
- 1.2 in the event that the rules and regulations are modified for safety/developmental reasons to suit the level of our school pupils, it will be clearly stated in the SPSSC rules and regulations for Netball;
- 1.3 as governed by the Rules and Regulations of the Singapore Primary Schools Sports Council;
- 1.4 in the absence of a set of recognised rules to govern the occurrence of situations during the competitions, the rules of the prevailing International Netball Federation will be applied; and
- 1.5 adhering to the Baseline Safety Standards for National School Games.

2. CHAMPIONSHIP ORGANISING COMMITTEE

2.1 COMPOSITION

2.1.1 The Championship Organising Committee shall consist of the following:

- a) The National Convenor,
- b) The Game Advisor,
- c) The Zone Convenors,
- d) Organising Secretaries and
- e) Any other co-opted members deemed necessary

2.1.2 The Championship Organising Committee and the Zone Convenors are empowered to appoint sub-committees and individual members to assist in the organisation and running of the competitions as and when required.

2.2 DUTIES

The Championship Organising Committee shall have the following roles and responsibilities:

- a) to draw fixtures;
- b) to fix venues, dates and times;
- c) to arrange for equipment and facilities, and perform any other tasks for conducting the Championships;
- d) to conduct RAMS for the Championships

- e) to ensure that court/venue¹ managers conduct RAMS for the respective games venues;
- f) to appoint umpires/ officials;
- g) to organize training/upgrading officiating courses for umpires/ officials (where applicable);
- h) to incur expenditure within the allocated budget approved by the SPSSC;
- i) to deal with matters pertaining to discipline, protest and other aspects of the Championships;
- j) to source and organise coaching and officiating courses to upgrade the technical knowledge and expertise of teachers; and
- k) to implement the Baseline Safety Standards in the organisation of National School Games.

3 DIVISION (age group to follow the year of birth)

3.1 For Netball, the following age group divisions apply:

Senior Division	Junior Division
1 Jan 2006	1 Jan 2009
1 Jan 2005 --- 31 Dec 2005	1 Jan 2008 --- 31 Dec 2008
2 Jan 2004 --- 31 Dec 2004	1 Jan 2007 --- 31 Dec 2007
	2 Jan 2006 --- 31 Dec 2006

4 ENTRIES

4.1 Each school is eligible to enter only one team for each of the following divisions:

- a. Girls Senior Division
- b. Girls Junior Division

4.2 When Zone Championships are used as qualifying rounds for the National Championships, the top 4 teams of each division from each zone will proceed to compete in the National Championships.

4.3 All entries must be submitted through the SPSSC e-Registration portal on or before the stipulated closing date. This includes details of players along with the necessary supporting documents.

- a) Baseline Safety Standards Acknowledgement Form
- b) Supporting documents for Special/Transfer case students
- c) Other forms as determined by the SPSSC Netball Organising Committee

5 REGISTRATION OF PLAYERS

¹ Court/Pitch Managers will be responsible for the safety for the field of play for the competition. Venue Manager will take care of the area beyond the field of play. Venue Manager may also take charge of the entire competition venue including the field of play depending where the competition is held.

- 5.1 Each team shall be allowed to register a maximum of 12 players.
- 5.2 Teams, which have qualified from the Zone Championships to the National Championship, may register a new team list at the time of registration.
- 5.3 Only in the event that any player(s) registered be transferred or has/have to leave school during the preliminary rounds, the school shall be allowed to replace the affected player(s).
 - 5.3.1 Schools must write in to inform the Convenors of the replacement at least one (1) working day before the next match.
 - 5.3.2 However, no replacement of player is allowed once the Championship reaches the semi-final stage or after 2 games have been played in a single group round league.
- 5.4 If a school chooses not to register the maximum number of 12 players at the time of submitting the registration form to the Convenor, the school shall not be permitted to register additional players subsequently.
- 5.5 International pupils can only be registered to play for their school **after** they have been issued with the student passes from the Immigration and Checkpoints Authority (ICA).
- 5.6 International pupils who are in the schools on exchange programme are not allowed to represent the school.
- 5.7 Pupils granted Leave of Absence (LOA) by MOE will be allowed to represent the school.
- 5.8 Registration constitutes representation, that is, once a pupil is registered to play for a school, she is deemed to have represented her school. Hence, the pupil is not allowed to represent another school in Netball in the same year.

6 MINIMUM NUMBER OF PLAYERS

- 6.1 No games may start unless each team has at least five (5) players on the court. After the grace period, a team must take the court if there are at least five (5) players present, one of whom must play Centre.

7 DURATION OF THE GAME

- 7.1 The game shall be of four equal quarters of ten (10) minutes for all divisions. The interval time shall be three (3) minutes, five (5) minutes and three (3) minutes between the first and second quarters, second and third quarters and third and fourth quarters respectively.

8 CHAMPIONSHIP FORMAT

8.1 PRELIMINARY ROUND – LEAGUE

- 8.1.1 There must be a minimum of three (3) registered teams from three (3) different schools before a team Championship can be organised.

- 8.1.2 The Championships shall be organised on an inter-school league format. Where entries are grouped, each group shall have a minimum of four (4) teams² (Please refer to Annex C).
- 8.1.3 The Zone Championships will be used as qualifying round for the National Championships.
- 8.1.4 Any deviation from the Championship format requires approval from the Council or the Standing Committee and must be clearly stated in the SPSSC rules and regulations for Netball.
- 8.1.5 The league winner shall be the team with the greatest number of points after all games in each group have been played.
- 8.1.6 In the event of a tie in league points between 2 teams, the team that has beaten the other team shall be declared the winner.
- 8.1.7 In the event of a tie in league points between two teams, where the game between them has ended in a draw, the league winner shall be determined by goal differences, i.e. goals for minus goals against.
- 8.1.8 In the event of a draw between 2 teams tied in league points and where a walkover is involved, positional play will be determined by goal difference but disregarding all games played by that team which conceded the walkover.
- 8.1.9 In the event of a tie in league points among 3 teams, position placing will be determined by goal difference, computed based on the scores of the games played amongst the 3 teams only.
- 8.1.10 In the event of there being a tie in goal difference, then the team which has scored the greatest number of goals shall be declared the winner. If the tie persists, a replay shall be ordered. In the event of a draw at the end of the replay, the extra time rule shall apply. (Refer to 7.2)

8.2 EXTRA TIME PLAY

In games where a winner must be determined and in the event of a draw at full-time, there shall be an interval of two (2) minutes. Game will resume from the last centre pass and the game continues for eleven (11) minutes, consisting of two (2) halves of five (5) minutes each with an interval of one (1) minute at half-time. Teams shall change ends at half-time and begin Centre pass that is to be taken by the team entitled to the next Centre pass. If there is still a draw after the extra time, a visual signal shall be used to indicate that play shall continue until one team has a two (2) goal advantage.

8.3 PLAYING THE BALL

In the junior division games, a player who has caught or held the ball shall play it or shoot for goal within four (4) seconds.

In the senior division games, a player who has caught or held the ball shall play it or shoot for goal within three (3) seconds.

² The rule applies when the championship is organised in format involving two and more groups. The rule is **NOT** applicable for Zone Championships when a zone has less than four teams advancing to the national Championship due to disqualification and/or other reasons.

9 STOPPAGE FOR INJURY TIME

- 9.1 Requests for injury time may be made at the discretion of the teacher-in-charge/ team captain/player. Only the Teacher-in-charge and/or the First Aider may go on court. **Align to the INF 2016, all stoppages for illness/injury or blood on a player are now 30 seconds and the player concerned must leave the court. For more serious injuries, umpires may extend the time for the player to leave the court.**
- 9.2 Coaching is permitted during any stoppage by any Team Official who may approach the players at the side line but play must restart in 30 seconds. Bench players may approach the side line if coaching occurs. During a stoppage any Team Official may approach the players at the side line for the purpose of providing rehydration.

10 SPSSC RULES AND REGULATIONS FOR NETBALL (2017) NOT IN ACCORDANCE TO THE INTERNATIONAL NETBALL FEDERATION RULES 2016

- 10.1 With reference to INF 2016 Rule 7.1.3 (iv), for SPSSC Netball, the player taking a penalty pass has to wait until the infringer stands out of play. A player who did not wait until the penalty is 'set' will be penalized.
- 10.2 With reference to INF 2016 Rule 10.2 (ii) (b), for SPSSC Netball, a defender may not deflect a shot at goal on its downward path towards the ring (this includes touching the ball up through the net). However, a defending player may not be lifted to deflect a shot.
- 10.3 With reference to INF 2016 Rule 5.1.2 (i), for SPSSC Netball, a team may have up to four team officials – Teacher-in-charge, Team Manager, Coach, and First Aider. The captain is no longer listed as a 'team official'.
- 10.4 With reference to INF 2016 Rule 5.1.2 (ii), for SPSSC Netball, the Teacher-in-charge is responsible for advising an umpire if a player is too ill/injured to leave the court within 30 seconds.
- 10.5 With reference to INF 2016 Rule 8.1.1 (i), for SPSSC Netball, if a team has fewer than 5 players when play is due to start, 1 minute is allowed for additional players to arrive.
- 10.6 With reference to INF Rule 4.1 (i), for SPSSC Netball, the interval between first-second and third-fourth quarters is 3 minutes. Halftime is 5 minutes.

9

11 PLAYING ATTIRE

- 11.1 All players must be dressed in similar attire **that clearly distinguishes them as pupils of the school**. Footwear is compulsory. Watches and jewellery must be removed for the games.

12 PLAYING BIBS

- 12.1 All playing bibs must be clearly displayed. Each school is to supply its own bibs. A second set of a different colour may be necessary. Teams without playing bibs will be considered

to have lost the game. If there is a clash in the colour, the first named team shall change the colour of their bibs.

13 UMPIRES

- 13.1 Each school shall provide a competent teacher umpire for each team entered in the tournament. Neutral umpires shall be provided as far as possible for the smooth running of the tournament. Teacher-umpires shall report at least 10 minutes before the start of the game.
- 13.2 The teacher-in-charge must be present at the game his/ her school is scheduled to umpire. *Three (3) points shall be deducted from the school that fails to provide an umpire at the start of the game.*

14 GRACE PERIOD

- 14.1 Fifteen minutes (15 min) grace is allowed. The Convenor or his/her representative may at his/her discretion extend this grace period if he/she thinks the extension of grace period is justifiable (eg. in special cases when delay may be caused by traffic jams, etc). **However, the team concerned must contact the Convenor or his/her representative at the venue concerned to inform him/her of the delay.** Teams must abide by the decision of the Convenor or his/her representative.

15 POSTPONEMENT

- 15.1 The Convenor or his / her representative shall, at his / her discretion, decide to postpone a match if he / she thinks the venue is unfit for play, or for any other valid reasons for which he / she deems a postponement is in order. Teams must abide by the decision of the Convenor.
- 15.2 In the event the game is postponed due to inclement weather, it will be played at the next available day. For games that had started to play, the game shall commence from the last completed half. The scores from the last completed half shall be carried over.

16 WITHDRAWAL AND WALKOVER

- 16.1 Any withdrawal or walkover by a team is considered contrary to the spirit of the game.
- 16.2 Schools participating in the competition should not withdraw or give walk-over.
- 16.3 For each withdrawal³ or walkover, a written explanation duly endorsed by the Principal shall be submitted to the Convenor and the Game Advisor within two (2) working days.
- 16.4 When a team fails to turn up or turn up later than the grace period, a walkover shall be awarded to the opposing team. A written explanation duly endorsed by the Principal shall

³ All results involving the team will be null and void.

be submitted to the Convenor within two (2) working days. The organising committee will meet to deliberate and inform their decision to all parties concerned.

16.5 In play-off for top 4 placing, any walk-over will disqualify the team from being placed.

17 ABANDONED GAME

17.1 The Umpire is required to submit a written report on an abandoned game within one (1) working day.

17.2 For decision on abandoned game, refer to Para 27 on disqualifications.

18 PROTEST

18.1 Any clarification on points of laws/rules, must be lodged immediately by the teacher-in-charge to the umpire. The decision taken by the umpire will be final.

18.2 All protests and disputes not covered under (18.1) shall be referred to the Championship Organising Committee. The protest(s) must reach the Committee within two (2) working day following the match to which it relates. The protest must be in writing and duly signed by the principal. All protests must also be accompanied by a protest fee of one hundred and fifty-dollars (\$150)⁴.

18.3 The Championship Organising Committee will deliberate on the protest within three (3) working days. The decision will then be made known in writing to the school concerned by the next day.

18.4 If the protest is upheld, the protest fee will not be required. If it is overruled, the protest fee of \$150 will be deducted from the protesting school's account, via IFAAS.

18.5 When there is conflict of interest, the school involved will not sit in the committee considering the protest.

19 APPEAL

19.1 Upon the release/disclosure of the decision of the Championship Organising Committee, only schools may appeal to the Council.

19.2 Notices of appeal shall be lodged with the Secretary of the Zone/ Central Council within two (2) working days upon receiving the Championship Organising Committee's Decision. The appeal must be in writing and duly signed by the Principal and accompanied by an administrative fee of **three hundred dollars (\$300)**⁵.

19.3 Upon receiving the notice of appeal from the school, the appeal fee of \$300 shall be deducted from the school's account via IFAAS. Regardless of the outcome of the appeal, there will be no refund.

⁴ Amount is inclusive of GST.

⁵ Amount is inclusive of GST.

- 19.4 The Board of Appeal will deliberate on the appeal. The decision of the Board of Appeal shall be final (Please refer to Annex D).

20 SUSPENSION

- 20.1 A player suspended by any one of the following bodies is barred from participating in SPSSC Netball Championships for the period of suspension:
- a) The School
 - b) The Zone Council
 - c) The Singapore Primary Schools Sports Council
 - d) The Netball Singapore

21 AWARD OF LEAGUE POINTS

The following scoring system shall apply:

Win	3 points
Draw	1 point
Loss / Walkover	0 point

22 PRIZES

22.1 The number of prizes and plaques to be awarded at the Zone and National Championships shall be as follows:

3 teams	: 2 team prizes
4 teams	: 3 team prizes
5 or more teams	: 4 team prizes

23 TEACHER IN-CHARGE OF TEAM

- 23.1 Each participating team must be accompanied by a teacher who shall remain with the team throughout the duration of play (Please refer to Annex E).
- 23.2 Teachers-in-charge are not allowed to interfere with the final decision taken by the umpire/official on points of laws/rules after clarification has been sought. If such interference results in disruption of any match/game, a report shall be made by the Convenor and the matter brought to the attention of the Championship Organising Committee for appropriate action.

24 EXTERNAL INSTRUCTORS

- 24.1 External instructors are expected to conduct themselves with decorum during competitions (Please refer to Annex E).
- 24.2 External instructors are not allowed to approach the game officials to query their decisions. Only teachers-in-charge are allowed to approach game officials to seek clarifications.
- 24.3 Schools must ensure that their external instructors adhere to the SPSSC Rules and Regulations and the Code of Conduct (please refer to Annex G for coaches' oath).
- 24.4 An external instructor who has breached the Rules and Regulations and the Code of Conduct will be referred to the respective Championship Organising Committees by the respective convenors or the schools which engaged him/her for appropriate action to be taken.

25 SUPPORTERS

- 25.1 Schools sending supporters to any competition shall ensure that their pupils are in proper school uniform and there are sufficient teachers on duty to maintain discipline.
- 25.2 Supporters should be at least two (2) metres away from the playing area.
- 25.3 Supporters are not allowed to participate in any form of sideline coaching during the game. If supporters were found to provide sideline coaching or instructions to the player(s) during the game, it will result in a penalty awarded to the opposing team.
- 25.4 Participating schools must ensure that their supporters and spectators attending the game(s) conduct themselves to the best of their abilities (Refer to Annex F). In the event that unsportsmanlike behaviour is observed, the Convenor may, at his discretion, issue an eviction of the spectator from the training/competition venue.

26 COACHING DURING THE GAME

- 26.1 Team Officials and bench players may coach while play is in progress provided that they remain seated or stand at their Team Bench. Coaching is also allowed during intervals and during stoppages but Team Officials and bench players may not indulge in inappropriate comments or behaviour.

27 DISQUALIFICATION

- 27.1 A school will be disqualified if it commits any of the following:
 - a) if it fields an ineligible player who is:
 - i. an overage player
 - ii. an underage player
 - iii. an unregistered player
 - iv. a suspended player
 - v. a player without a valid student pass
 - vi. a non bona fide pupil
 - b) team/player not accompanied by a teacher
 - c) team/player which caused the game/match to be abandoned

27.2 All results involving the team which has been disqualified will be considered null and void.

28 MATTERS NOT PROVIDED FOR

All matters not provided for in these Rules and Regulations shall be dealt with by the Championship Organising Committee.

29 AMENDMENTS

The Schools Sports Council shall have the right to delete, add to or amend the rules and regulations laid down herein.

END

Annex C

CHAMPIONSHIP FORMAT

In determining the format for the competition, National/Zone Organising Committees should aim to provide meaningful⁶ competition experiences for participating teams. The suggested championship formats highlighted in this Annex are options that the Organising Committee can consider when drawing up their fixtures. The selected competition format should be standardised within the same sport (i.e. across zones; and from year to year).

One-Group Championship Format

Grouping

The Championship will be played in a One-Group single round robin format.

Number of Teams	Group
3 to 7 teams	One-Group

The National/Zone Organising Committee may decide to adopt one of the options listed below according to ranked order:

Option 1:	At the end of the One-Group round robin format, the top 2 placed teams will
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⁶ Each participating team should minimally play 3 matches (i.e. cumulative across Zone and National competitions; where applicable) in the course of competition.

With Play-offs	play-off for 1st & 2nd position and the 3rd and 4th placed teams will play-off for 3rd & 4th position
Option 2: With Semi-Finals	At the end of the One-Group round robin format, semi-finals will be played between the teams ranked 1st & 4th and 2nd & 3rd. The winners of the semi-finals will play for the 1st & 2nd and the losers of the semi-finals will play for the 3rd & 4th positions.
Option 3: Without play-offs or semi-finals	Team ranking will be determined by the league points accumulated at the end of the single round robin format.

Note:

National/Zone Organising Committee should adopt **Option 1 as a default option** when deciding on the competition format. If Option 1 is not tenable, the Organising Committee may consider adopting Option 2 next, followed by Option 3 and inform the Standing Committee.

Two-Group Championship Format**Preliminary Round**Seeding

The champion and the fourth team of the preceding tournament shall be seeded in Group A. The runner-up and the third team of the preceding tournament shall be seeded in Group B.

Grouping

Except for the seeded team, grouping will be determined by the drawing of lots. The top 2 teams of each group will advance to the semi-final round. Convenor may determine the number of teams per group by drawing of lots.

Number of Teams	Group A	Group B
8 teams	4	4
9 teams	4	5
	5	4
10 teams	5	5
11 teams	5	6
	6	5
12 teams	6	6
13 teams	6	7
	7	6
14 teams	7	7

Semi-Final Round

The champion and runner-up of each group shall enter into a criss-cross championship. The winner of group A will meet the runner-up of group B and vice-versa.

Semi-final 1(SF2)	A1 vs. B2
Semi-final 2 (SF2)	B1 vs. A2

Finals

The winners of the two semi-finals shall then play at the final to decide the champion and runner-up. The losers of the two semi-finals will play for 3rd and 4th positions.

1 st & 2 nd Position	Winner of SF1 vs. Winner of SF2
3 rd & 4 th Position	Loser of SF1 vs. Loser of SF2

Three-Group Championship Format

Preliminary Round

Seeding

The champion of the preceding tournament shall be seeded in Group A, the runner-up and third placed teams in Group B and Group C respectively. In the event that one of the seeded team withdraws from the tournament, the fourth placed team of the preceding tournament will be seeded.

Grouping

Except for the seeded team, grouping will be determined by the drawing of lots. The top 2 teams of the groups will advance to the quarter-final round. Convenor may determine the number of teams per group by drawing of lots.

Number of Teams	Group A	Group B	Group C
12 teams	4	4	4
13 teams	4	4	5
	5	4	4
14 teams	4	5	4
	5	5	5
	5	4	5
15 teams	5	5	5
16 teams	6	5	5
	5	6	5
	5	5	6
17 teams	6	6	5
	6	5	6
	5	6	6
18 teams	6	6	6
19 teams	6	6	7
	7	6	6
	6	7	6
20 teams	6	7	7
	7	6	7
	7	7	6
21 teams	7	7	7

Quarter-Final Round

The quarter-final round will be played in a 2-Group format. One of the groups shall consist of two (2) group champions and one (1) group runners-up, and the other group one (1) group champion and two (2) group runners-up. The groups shall be determined by drawing of lots.

The group champion and runner-up shall be placed in different groups in the quarter-final round. For example, if A1 is drawn into Group X, A2 shall be placed in Group Y.

Group X	Group Y
A1	B1
C1	A2
B2	C2

Semi-Final Round

The champion and runner-up of each group shall enter into a criss-cross championship. The winner of group X will meet the runner-up of group Y and vice-versa.

Semi-final 1 (SF1)	X1 vs. Y2
Semi-final 2 (SF2)	Y1 vs. X2

Finals

The winners of the two semi-finals shall then play at the final to decide the champion and runner-up. The losers of the two semi-finals will play for 3rd and 4th positions.

1 st & 2 nd Position	Winner of SF1 vs. Winner of SF2
3 rd & 4 th Position	Loser of SF1 vs. Loser of SF2

Four-Group Championship Format

Preliminary Round

Seeding

The champion of the preceding tournament shall be seeded in Group A, the runner-up, third placed and the fourth placed teams in Group B, Group C and Group D respectively.

Grouping

Except for the seeded team, grouping will be determined by the drawing of lots. The top 2 teams of the groups will advance to the quarter-final round. Convenor may determine the number of teams per group by drawing of lots.

Number of Teams	Group A	Group B	Group C	Group D
16 teams	4	4	4	4
17 teams	5	4	4	4
	4	5	4	4
	4	4	5	4
	4	4	4	5
18 teams	5	5	4	4
	5	4	4	5
	4	5	5	4
	4	4	5	5
19 teams	5	5	5	4
	5	5	4	5
	5	4	5	5
	4	5	5	5
20 teams	5	5	5	5
21 teams	6	5	5	5
	5	6	5	5
	5	5	6	5
	5	5	5	6

22 teams	6	6	5	5
	6	5	5	6
	5	6	6	5
	5	5	6	6
23 teams	6	6	6	5
	6	6	5	6
	6	5	6	6
	5	6	6	6
24 teams	6	6	6	6
25 teams	7	6	6	6
	6	7	6	6
	6	6	7	6
	6	6	6	7
26 teams	7	7	6	6
	6	7	7	6
	7	6	6	7
	6	6	7	7
27 teams	7	7	7	6
	7	7	6	7
	7	6	7	7
	6	7	7	7
28 teams	7	7	7	7

Quarter-Final Round

The quarter-final round will be played in a 2-Group format. Each group shall consist of two (2) group champions and two (2) group runners-up. The groups shall be determined by drawing of lots. The group champion and runner-up shall be placed in different groups in the quarter-final round. For example, if A1 is drawn into Group X, A2 shall be placed in Group Y.

Group X	Group Y
A1	B1
C1	D1
B2	A2
D2	C2

Semi-Final Round

The champion and runner-up of each group shall enter into a criss-cross championship. The winner of group X will meet the runner-up of group Y and vice-versa.

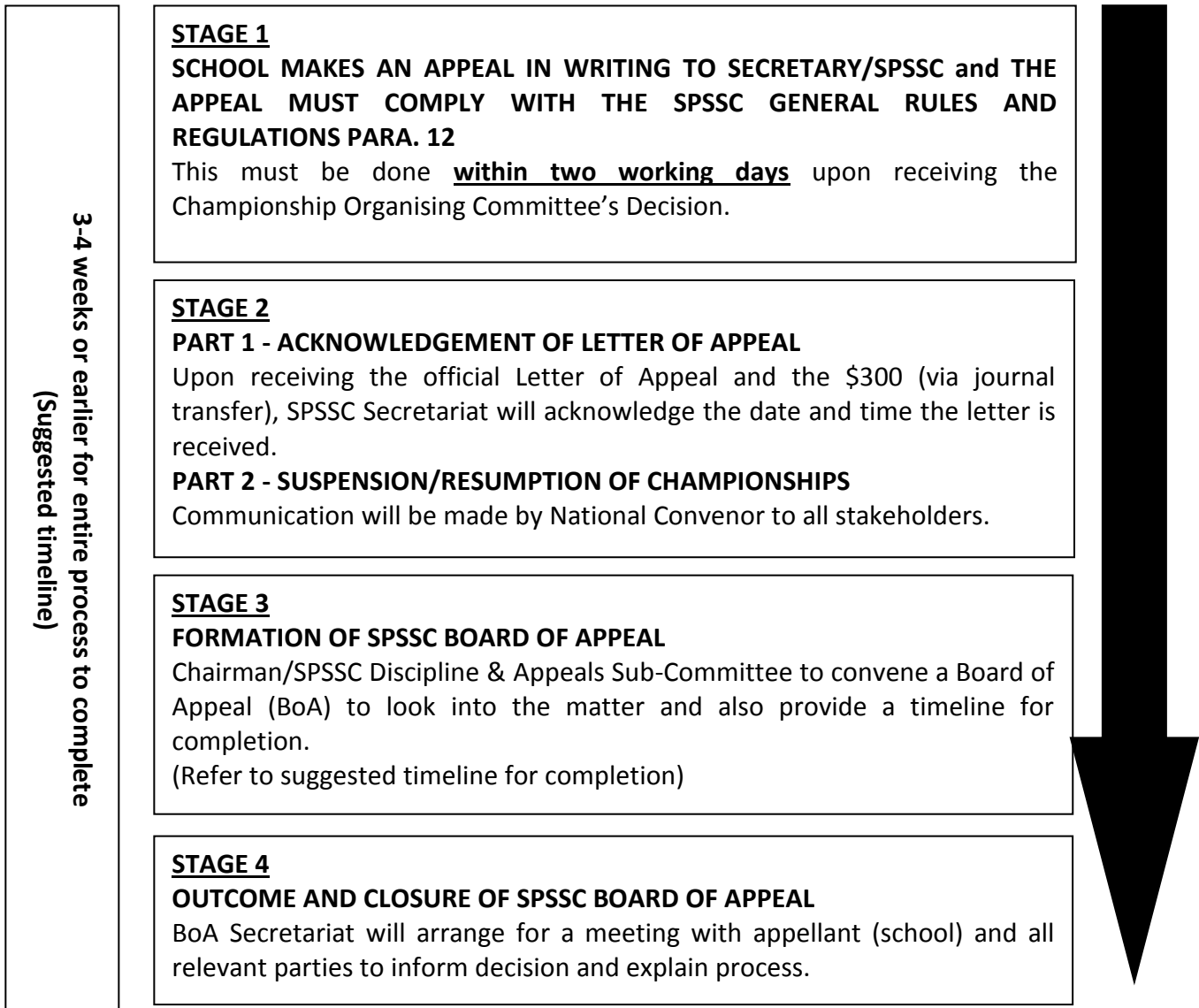
Semi-final match 1	X1 vs. Y2
Semi-final match 2	Y1 vs. X2

Finals

The winners of the two semi-finals shall then play at the final to decide the champion and runner-up. The losers of the two semi-finals will play for 3rd and 4th positions.

1 st & 2 nd Position	Winner of SF1 vs. Winner of SF2
3 rd & 4 th Position	Loser of SF1 vs. Loser of SF2

SPSSC PROCEDURE FOR APPEALS
WORKFLOW



As in accordance with the SPSSC General Rules and Regulations under rule 12.4, the decision of the Board of Appeal or the Standing Committee shall be final.

SINGAPORE PRIMARY SCHOOLS SPORTS COUNCIL

Role of The Teacher In-Charge

(Please also refer to CCA Handbook: Role of CCA Teacher and Role of the CCA Coach / Instructor Chapter 2, Annex B & C

<http://library.opal.moe.edu.sg/cos/o.x?c=/library/reslib&uid=&ptid=84&func=prop2&id=255107>)

The teacher in-charge will represent the school on all matters pertaining to the administration and organisation of the tournament. He/She will do the following:

- to ensure good attendance during practice
- to take follow-up actions on absenteeism of members
- to co-ordinate training sessions with the external instructor
- to monitor and take stock of sports equipment
- to attend meetings called by the game convenor
- to submit team list
- to be responsible for the accuracy of the players' particulars in the entry forms and ensure that the pupils are not placed in the wrong division.
- to liaise between the Organising Committee (convenor school) and the Principal (school)
- to check the fixtures and schedules
- to make transport arrangements for the teams
- to accompany the schools teams for all competitions
- to remain with the team throughout the duration of play
- to be responsible for the conduct and behaviour of the external instructor, players and supporters (Refer to Annex F & G)
- to represent the school in matters pertaining to appeals/protests (as required by the sport/game)
- to accompany pupils at disciplinary board meeting
- to ensure that the team is medically covered e.g. first aid kit

Code of Conduct for External Instructors

- External instructors are expected to conduct themselves well in carrying out their duties.
- They are to observe the rules and regulations of the school.
- They should not replace the role of the teacher in-charge.
- They will prepare the training schedule for the team, in consultation with the Principal and the teacher in-charge (i.e. 30-week programme)
- They are not allowed into the competition area except where the rule of the game requires the presence of the instructor e.g. Softball.
- They cannot represent the school in any matters.
- They must not interfere with the organisation of the tournament.
- They are not allowed to approach the game officials to query their decisions. Only teachers-in-charge are allowed to approach game officials to seek clarifications.
- External instructors violating the above rules will be asked to leave the competition arena.
- Action will be taken against the school if the external instructors fail to comply with the tournament rules.
- The onus for the external instructors to adhere to the above rules and to be well versed with the competition rules amended to meet the needs of our pupils' lies with the school concerned.
- Ensure that the team has adequate rest and given water breaks.
- Instructors should refrain from using foul language or in a tone not becoming of proper behaviour.

Expected Behaviour for Spectators

Spectators' Creed

- Be a Respectful Supporter – Applaud excellence and fair play. Appreciate the efforts of all athletes, teachers, coaches, officials and organisers.
- Be a Motivator– Cheer to encourage and motivate. Care for athletes' well-being.
- Be a Responsible Spectator – Keep the venue safe and comfortable for all. Keep the venue clean.

Athletes, Officials and Coaches' Oaths

<div style="text-align: center;">   </div> <h2 style="text-align: center;">ATHLETES' OATH</h2> <p style="text-align: center;"> "In the name of all competitors we promise that we shall take part in these National School Games, respecting and abiding by the rules which govern them, committing ourselves to the true spirit of sportsmanship, without doping and without drugs, for the glory of sport and the honour of our teams." </p> <p style="text-align: center;"><small>(Revised version 2015; Adapted from the Olympic Athletes' Oath, 1999)</small></p>	<div style="text-align: center;">   </div> <h2 style="text-align: center;">OFFICIALS' OATH</h2> <p style="text-align: center;"> "In the name of all the judges and officials, we promise that we shall officiate in these National School Games with complete impartiality, without doping and without drugs. We will respect and abide by the rules which govern the Games, in the true spirit of sportsmanship." </p> <p style="text-align: center;"><small>(Revised Version 2015; Adapted from the Olympic Officials' Oath, 1999)</small></p>
<p>Character in Sporting Excellence</p>	<p>Character in Sporting Excellence</p>




COACHES' OATH

*In the name of all the coaches,
 we promise to respect all athletes,
 officials and coaches in these
 National School Games.
 We shall act in the best interest of the
 athletes and schools,
 without doping and without drugs.
 We commit ourselves to ensure that the
 spirit of sportsmanship and fair play is
 fully adhered to and upheld always."*

(Revised 2016; Adapted from the Olympic Coaches' Oath, 2012)

Character in Sporting Excellence