

# **SINGAPORE SCHOOLS SPORTS COUNCIL BASKETBALL RULES AND REGULATIONS 2017**

## **1 RULES AND REGULATIONS**

All sports and games shall be conducted;

- 1.1 according to the official basketball rules established by FIBA 2014
- 1.2 in the event that the rules and regulations are modified for safety /developmental reasons to suit the level of our students, it must be clearly stated in the respective sports/games rules and regulations and
- 1.3 as governed by the Rules and Regulations of the Singapore Schools Sports Council.
- 1.4 adhering to the Baseline Safety Standards for National School Games.

## **2 CHAMPIONSHIP ORGANISING COMMITTEE**

### **2.1 COMPOSITION**

2.1.1 The Championship Organising Committee shall consist of the following:-

The National Convenor,  
The Game Adviser,  
The Zone Convenors.  
Organising Secretaries and  
Any other co-opted members deemed necessary.

2.1.2 The Championship Organising Committee and the Zone Convenors are empowered to appoint sub-committees and individual members to assist in the organisation and running of the competitions as and when required.

### **2.2 DUTIES**

The Championship Organising Committee shall have the following roles and responsibilities:-

- 2.2.1 to draw fixtures
- 2.2.2 to fix venues, dates and times
- 2.2.3 to arrange for equipment and facilities, and perform any other tasks for conducting the competitions
- 2.2.4 to conduct RAMS for the championships (for the identified 6 sports/games viz basketball, judo, football, rugby, taekwondo and hockey, RAMS must be conducted twice a year)
- 2.2.5 to ensure that venue managers conduct RAMS for the respective championships venues
- 2.2.6 to appoint judges/referees/umpires/linesman

- 2.2.7 to organise training/upgrading officiating courses for judges/referees/umpires/linesman
- 2.2.8 to incur expenditure within the allocated budget approved by the SSSC
- 2.2.9 to select players to represent SSSC in approved local and overseas competitions; and also to appoint coaches to take charge of the teams
- 2.2.10 to nominate players for SSSC's Colours Award
- 2.2.11 to deal with matters pertaining to discipline, protest and other aspects of the championship; and
- 2.2.12 to source for coaching and officiating courses to upgrade the technical knowledge and expertise of teachers.
- 2.2.13 to implement the Baseline Safety Standards in the organization of the National School Games.

### 3 DIVISION

3.1 All students shall compete in their respective age groups as follows:

B Division*	2 Jan 2000 --- 31 Dec 2000
	1 Jan 2001--- 31 Dec 2001
	1 Jan 2002--- 31 Dec 2002
	1 Jan 2003

#### **Except for the following conditions:**

- 3.1.1 All students in the Junior Colleges and Centralised Institute below the age of 17 must compete in the 'A' Division.
- 3.1.2 Year 1 to Year 4 students in the Integrated Programme (i.e. Through-Train Programme) and International Baccalaureate Programme will compete in their respective age group. Those in Year 5 (equivalent to JC 1) and Year 6 (equivalent to JC 2) must compete in the 'A' Division.
- 3.1.3 All students in Secondary Schools must compete in the 'B' or 'C' Division according to their year of birth.
- 3.1.4 All students in Secondary Schools not born in the stipulated year for 'B' or 'C' Division must compete in the 'A' Division.
- 3.1.5 All students in the 'C' Division will not be able to opt to represent the school in the 'B' Division, in all individual and team sports/games from 2012.

### 4 ENTRIES

- 4.1 Each school is eligible to enter one boys'/girls' team for the B Division Competition

- 4.2 When Zone Championships are used as qualifying rounds for the National competitions, the top 4 teams of each division from each zone will proceed to compete in the National championships.
- 4.3 All entries must be received by the Convenor concerned on or before the stipulated closing date.
- 4.4 The registration Teacher in-charges, Coaches and players must be done through the following web page:  
<https://sssc.ereg.sg>
- 4.5 The registration must include the following particulars of the students
- a) Full Name as in NRIC / Student pass
  - b) Date of Birth
  - c) NRIC No. or Student Pass No.
  - d) Race
  - e) Nationality
  - f) Baseline Acknowledgement Form

## 5 REGISTRATION OF PLAYERS

- 5.1 Each team may register up to a maximum of 12 players and minimum of 10 players.
- 5.2 Teams, which have qualified from the Zone competitions to the National competition, may register a new team list at the time of registration.
- 5.3 The date of posting in the Joint Admission Exercise (JAE) of students announced by MOE shall be the day in which a student would be deemed as a bona fide member of the school or JC or CI.
- 5.4 Students requesting for a transfer after the Joint Admission Exercise may not represent their new school until the transfer has been officially effected.
- 5.5 **Only** in the event that any of the player(s) registered is/are transferred or has/have to leave school during the preliminary rounds, schools shall be allowed to replace the affected player(s).
- 5.5.1 Schools must write in to inform the Convenors of the replacement **at least one (1) working day before the next match.**
- 5.5.2 No replacement of player is allowed once the competition reaches the semi-final stage.
- 5.6 If a school chooses not to register the maximum number of players allowed by the sports/game, at the time of submitting the registration form to the Convenor, the school shall not be permitted to register additional players subsequently.

- 5.7 International students can only be registered to play for their school after they have been issued with the student passes by the Immigration and Checkpoints Authority (ICA).
- 5.8 International students who are in the schools/junior colleges/centralised institute on exchange programme are not allowed to represent the school.
- 5.9 Students granted Leave of Absence (LOA) by MOE will be allowed to represent the school.
- 5.10 Registration constitutes representation, that is, once a student is registered to play for a school/junior college/centralised institute, he or she is deemed to have represented his or her school/junior college/centralised institute. Hence, the student is not allowed to represent another school/junior college/centralised institute in the same sports/games.

## **6 CHAMPIONSHIP FORMAT**

- 6.1 There must be a minimum of **three (3) registered teams** from **three (3) different schools** before the championship can be organized.
- 6.2 The competitions at the preliminary rounds shall be organized on an Inter-school league. Where entries are grouped, each group shall have a minimum of **four (4) teams**.
- 6.3 The Zone championships will be used as qualifying round for the National competition. The teams placed 1<sup>st</sup> to 4<sup>th</sup> in each zone shall qualify for the National competition.
- 6.4 For the semi-finals, the champion and runner-up of each group shall enter into a criss-cross competition. The winner of group I will meet the runner-up of group II and vice-versa.
- 6.5 The winners of the two semi-finals shall then play at the final to decide the champion and runner-up. The losers of the two semi-finals will play for 3<sup>rd</sup> and 4<sup>th</sup> positions.
- 6.6 Any deviation from the competition format requires approval from the Council or the Standing Committee.
- 6.7 When there is a Division comprises of 13 to 15 schools participate in the Championship the playing format will follow the playing format spell out in the **Annex A**

## **7 GRACE PERIOD**

Fifteen minutes (15 min) grace is allowed. The Convenor or his representative may at his discretion extend this grace period if he/she thinks the extension of grace period is justifiable (eg. in special cases when delay may be caused by traffic jams, floods, etc). However, the team concerned must contact the Convenor or his/her representative at the venue concerned to inform him/her of the delay. Teams must abide by the decision of the Convenor or his/her representative.

## 8 POSTPONEMENT

- 8.1 The Convenor or his representative shall, at his/her discretion, decide to postpone a match if he/she thinks the venue is unfit for play, or for any other valid reasons for which he/she deems a postponement is in order. Teams must abide by the decision of the Convenor or his/her representative.
- 8.2 If a match cannot be continued due to inclement weather, the score and time remaining shall be retained. The match shall continue on another day at the point where it was stopped.

## 9 WITHDRAWAL AND WALK-OVER

- 9.1 Any withdrawal or walk-over is considered contrary to the spirit of the game.
- 9.2 Schools participating in the championship should not withdraw or give walk-over.
- 9.3 For each withdrawal or walk-over, a written explanation duly endorsed by the Principal shall be submitted to the Convenor and the Adviser within two (2) working days.
- 9.4 The team that concedes a walkover shall get zero (0) league points in the classification and the score shall be twenty to zero (20 to 0) to the opponent.
- 9.5 In play-off for top 4 placing, any walk-over will disqualify the team from placing.

## 10 ABANDONED GAME

- 10.1 The referee/umpire/match manager is required to submit a written report on an abandoned game within one (1) working day to the Convenor and Adviser.
- 10.2 For decision on abandoned game, refer to Para 21 on disqualifications.

## 11 PROTEST

- 11.1 Any clarification on points of laws/ rules must be lodged immediately by the teacher-in-charge **only** to the referee/umpire. Any decision taken by the referee/umpire will be final.
- 11.2 All protests shall be referred to the Championship Organising Committee. The protest(s) must reach the Committee within **one (1)** working days following the match to which it relates. The protest must be in writing and duly signed by the principal.
- 11.3 The Championship Organizing Committee will meet to deliberate on the protest within **seven (7)** working days. The decision will then be made known in writing to the school concerned.
- 11.4 If the protest is upheld, the protest fee will not be required. If it overruled, the protest fee of \$150 + 7% will be deducted from the protesting school's account, via IFAAS.

**11.5 In the event that the National and Zonal Championship Organizing Committees are involved in a protest, the affected school concerned will inform the SSSC Secretary and shall not be involved in any further deliberations on the matter.**

## **12 APPEAL**

12.1 Upon the release/disclosure of the decision of the Competition Organising Committee, **only** schools may appeal to the Council.

12.2 Notice of appeal shall be lodged with the Secretary of the Zone/Main Council within **two (2)** working days upon receiving the Competition Organizing Committee's Decision. The appeal must be in writing and duly signed by the principal.

12.3 Upon receiving the notice of appeal from the school, the appeal fee of \$300 + 7% shall be deducted from the school's account via IFAAS.

12.4 The Board of Appeal will deliberate on the appeal. The decision of the Board of Appeal shall be final. **(Please refer to Annex B)**

## **13 SUSPENSION**

A player suspended by any one of the following bodies is barred from participating in SSSC competitions for that sport/game for the period of suspension:

- i the School
- ii the Zone Council
- iii the Schools Sport Council
- iv the National Association of the sport/game (BAS)

## **14 AWARD OF LEAGUE POINTS**

The following scoring system shall apply:

- i 2 points for a win
- ii 1 point for a loss
- iii 0 point for conceding a walk-over

## **15 TIE IN LEAGUE POINTS**

15.1 Ranking will be decided by the number of league points awarded.

15.2 If two teams have the same number of league points, the team that won the game between these two teams shall be ranked higher.

15.3 If more than two teams have equal league points, then taking into account only those matches played among the teams with equal league points, the positions of the teams shall be worked out according to the example given as follows:-

## EXAMPLE

Team A beat Team B    Team B beat Team C    Team C beat Team A  
50    :    44                    60    :    58                    45    :    44

### Results

Team A - (+6 & -1) = +5 (Ranked 1<sup>st</sup>)  
Team B - (+2 & -6) = -4 (Ranked 3<sup>rd</sup>)  
Team C - (+1 & -2) = -1 (Ranked 2<sup>nd</sup>)

- 15.4 However, for the purpose of ranking for the draw to the subsequent round, after the third team (in a three-way tie for 2 qualifying positions) has been eliminated, the team, which won the tie between the two remaining team, shall be ranked higher. In the above example, after Team B has been eliminated, Team C (having beaten Team A) will be ranked higher.

## **16 PRIZES**

The number of prizes and plaques (for team championships only) to be awarded at the Zone and National Championship shall be as follows :

- i 3 teams                    -            2 team prizes
- ii 4 teams                    -            3 team prizes
- iii 5 or more teams        -            4 team prizes

## **17 TEACHER-IN-CHARGE OF TEAM**

- 17.1 Each participating team must be accompanied by a teacher who shall remain with the team throughout the duration of play.
- 17.2 Teachers-in-charge are not allowed to interfere with the final decision taken by the referee/umpire/judge on points of laws/rules after clarification has been sought. If such interference results in disruption of any match/game, a report shall be made by the Convenor and the matter brought to the attention of the Championship Organizing Committee for appropriate action.
- 17.3 The teacher-in-charge shall be an Education Officer or a Contract Adjunct Teacher only.

## **18 REFEREES / UMPIRES / OFFICIALS**

All participating schools must make payment for referees and officials arranged by the Convenor for the preliminary rounds and second round.

## **19 EXTERNAL INSTRUCTORS**

- 19.1 External instructors are expected to conduct themselves with decorum during competitions.

- 19.2 External instructors are not allowed to approach the game officials to query their decisions. Only teachers-in-charge are allowed to approach game officials to seek clarifications.
- 19.3 Schools must ensure that their external instructors adhere to the SSSC Rules and Regulations.
- 19.4 An external instructor who has breached any of the rules and the school which engaged him/ her, will be referred to the respective Championship Organising Committee by the respective convenors for appropriate action to be taken.

## **20 SUPPORTERS**

Schools sending supporters to any competition shall ensure that their students are in proper school uniform and there is sufficient number of teachers on duty to maintain discipline.

## **21 DISQUALIFICATION**

A school **team** will be disqualified if it commits any of the following:

- a) fielding over aged student
- b) fielding unregistered player
- c) fielding student without a valid student pass
- d) fielding a non-bona-fide student
- e) team not accompanied by teacher
- f) team/participant which caused a game/match to be abandoned

All results involving the team which has been disqualified will be considered null and void.

## **22 ATTIRE**

- 22.1 Players of each team shall wear jerseys of the same colour.
- 22.2 Each player shall be numbered on the front and back of his or her jersey with plain numbers of a solid colour contrasting with the colour of the jersey.
- 22.3 Teams should be numbered from 0 to 99.
- 22.4 Each team shall have two sets of jerseys - one white and one dark in colour. The team listed in front on the fixture shall wear the white. The other team shall wear dark colour.
- 22.5 The team failing to comply with the above-mentioned rules shall be barred from playing the match unless the non-offending team agrees to proceed with the game.
- 22.6 Players are not allowed to change their playing numbers from match to match.



22.7 Playing jerseys must be tucked in.

22.8 Compression sleeves and stockings are permitted, players putting on white Colour Jerseys are to put on white colour compression sleeves and stockings, players putting on dark colour jersey are to put on black colour compression sleeves and stockings or the same dominant colour of their shirts or short.

## **23 SAFE PLAY**

23.1 To ensure safety, the use of jewelry or any ornament on the body during play is not allowed.

23.2 Players with long finger-nails will not be permitted to play.

23.3 Players shall use rubber-soled shoes during the game. Bare-footed players will not be allowed to play that game.

## **24. TOURNAMENT BALLS**

24.1 Molten GGX Size 6 basketballs shall be used for all the divisions of the Girls tournament.

24.2 Molten GGX Size 7 basketballs shall be used for all the divisions of the Boys tournament.

## **25. PLAYING TIME**

### **25.1 Zonal Competitions for B and C Division**

The game shall consist of two halves of 20 minutes each, with an interval of 5 minutes between them. Each half is divided into 2 periods of 10 minutes each, with an interval of 1 minute between them.

From 1<sup>st</sup> round to 2<sup>nd</sup> round (before semi-final)

There will be no stoppage of game clock for a game except in the following situations:

1. Official Time-out
2. Free Throw situation
3. Special Situation eg. Player injury, Protest, device not working.
4. Last two minutes of the 4<sup>th</sup> period and the overtime period when there is a dead ball Situation.

Semi-finals, 3<sup>rd</sup> & 4<sup>th</sup> position and Finals for the Zone B & C Division

The playing time will play according to the actual FIBA playing time

### **25.2 National Competitions for B and C Division**

The game shall consist of two halves of 20 minutes each, with an interval of 5 minutes between them. Each half is divided into 2 periods of 10 minutes each, with an interval of 1 minute between them.

1<sup>st</sup> round (Before the quarter-final)

There will be no stoppage of game clock for a game except in the following situation:

1. Official Time-out

2. Free Throw situation
3. Special Situation eg.- Player injury, Protest, device not working.
4. Last two minutes of the 4<sup>th</sup> period and the overtime period when there is a dead ball situation

#### 2<sup>nd</sup> round Quarter-Final (Before Semi-Finals)

The playing time for the second round shall be running clock for the 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> period it will only stop at Free Throw situation and during the Time-out, Special Situation eg. Player injury, Protest, device not working. In the 4<sup>th</sup> period, the game clock will stop at every dead ball situation. If there is overtime the game clock will stop at every dead ball situation.

#### Semi-finals, 3<sup>rd</sup> & 4<sup>th</sup> position and Finals for the National B & C Division

The playing time will play according to the actual FIBA playing time

### **26. 24 SECOND (SHOT) CLOCK**

For zonal competition, the 24-second (shot) clock shall be used from the second round onwards. In the National Round, 24-second (shot) clock shall be used throughout.

### **27. FIXTURES**

27.1 No change is allowed once the fixture has been arranged.

27.2 In the event of postponement due to bad weather, the onus is on the school to find out the new date and time from the convenor.

### **28. IDENTIFICATION**

28.1 For purposes of fair identification, the teacher in charge of the team must produce the identity cards of their players when requested to do so by his counterpart from the opposing team. The checking of the identity card shall be carried out by the Convenor or his/her representative.

28.2 The number on the jerseys of the players must be according to their numbers on the registration form. No change of number is allowed.

### **29. USE OF VIDEO FOR CLARIFICATION**

29.1 Videos, film, pictures or any equipment, visual, electronic, digital, or otherwise, may be used only to:

29.1.1 Decide if a last shot at the end of each period or extra period was released during playing time.

29.1.2 Determine responsibility in matters of discipline or for educational (training) purposes after the game has ended.

29.2 For any of these equipment to be use, the teacher shall inform the referee before the game. The referee shall inspect and approve the equipment before they can be used during the game.

29.3 The referee is authorized to use technical equipment by his own decision, or on a request of a teacher, to verify if a final shot at the end of a period was released

during playing time. He is the only one to decide whether such equipment shall or shall not be used.

29.4 In case of a replay review, that review shall be conducted by the officials, convenor, if present, and the timer. The referee shall take the final decision. As a general guide, the equipment should capture in a single frame, the final ball being released from the player's hand(s), the time on the game clock and the 24 sec clock (if applicable).

29.5 The request for use of replay equipment must be made before the start of the next period or before the referee has signed scoresheet.

### **30 MATTERS NOT PROVIDED FOR**

All matters not provided for in these Rules and Regulations shall be dealt with by the respective championship Organising Committees.

### **31 AMENDMENTS**

The Singapore Schools Sports Council shall have the right to delete, add or amend the rules and regulations laid down herein.

**BASKETBALL CHAMPIONSHIPS ORGANISING COMMITTEE  
SINGAPORE SCHOOLS SPORTS COUNCIL**

## Annex A

**CHAMPIONSHIP FORMAT**

The championships at the preliminary rounds for Team Sports/Games shall be organized on an inter-school league. Where entries are grouped, **each group shall have a minimum of four (4) teams.**

**Groupings for 3 to 11 participating teams**

Number of Teams	Group A	Group B	Remarks
3 to 7 teams	3 to 7		The championship will be played in a one group round robin format. The top 2 placed teams will play-off for 1 <sup>st</sup> & 2 <sup>nd</sup> position and the 3 <sup>rd</sup> and 4 <sup>th</sup> placed teams will play-off for 3 <sup>rd</sup> & 4 <sup>th</sup> position
8 teams	4	4	Except for the seeded teams, grouping will be determined by drawing of lots. The top 2 teams from each group will advance to the next round.
9 teams	4	5	Convenor may draw to determine the number of teams per group. Except for the seeded teams, grouping will be determined by drawing of lots. The top 2 teams from each group will advance to the next round.
10 teams	5	5	Except for the seeded teams, grouping will be determined by drawing of lots. The top 2 teams from each group will advance to the next round.
11 teams	5	6	Convenor may draw to determine the number of teams per group. Except for the seeded teams, grouping will be determined by drawing of lots. The top 2 teams from each group will advance to the next round.
12 teams	6	6	Except for the seeded teams, grouping will be determined by drawing of lots. The top 2 teams from each group will advance to the next round.

13 Schools to 15 Schools participated in a Division are to divide into three groups in the first round.

**Preliminary Round**

13 schools Divide into 3 Groups in the preliminary round with 2 groups of 4 Schools, 1 group of 5 schools.

A Group      B Group      C Group

14 schools Divide into 3 Groups in the preliminary round with 2 groups of 5 Schools, 1 group of 4 schools.

A Group      B Group      C Group

15 schools Divide into 3 Groups in the preliminary round with every group comprise of 5 schools

A Group      B Group      C Group

The schools draw in the 3 groups in the preliminary round will play a round robin (League system).

The top 2 schools in the groups with the higher league points will advance to the Second round.

AA1 --- Group Winner      BB1--- Group Winner      CC1--- Group Winner  
AA2 --- Group Runner-up      BB2--- Group Runner-up      CC2--- Group Runner-Up

The results of the preliminary round of the 2 schools in the same group that advance to the second round will be brought forward into the second round.

### **Second Round Round Robin**

The 2 schools in the same group in the preliminary that advance to the second round will not play each other in the second round.

The results of the preliminary round of the 2 schools in the same group that advance to the second round will be brought forward into the second round League Table.

The 2 teams from the same group that qualified for the Second round will play a round robin (League system) with the other 2 Groups Group Winner and Group Runner-up.

AA1 vs BB2  
AA2 vs BB1  
AA1 vs CC2  
AA2 vs CC1  
AA1 vs BB1  
AA2 vs BB2  
BB1 vs CC2  
BB2 vs CC1  
BB1 vs CC1  
BB2 vs CC2  
CC1 vs AA1  
CC2 vs AA2

There will be a ranking of number 1 to number 6 for the second round.

### **Semi-Finals**

The school that ranked no.1 in the second round will play the school that rank no. 4 in the second round for the Semi-Final.

Winner of this game will advance to the final. Loser of this game will play for the 3<sup>rd</sup> & 4<sup>th</sup> position game.

The school that ranked no. 3 in the second round will play the school that rank no.2 in the second round for the Semi-Final.

Winner of this game will advance to the final. Loser of this game will play for the 3<sup>rd</sup> & 4<sup>th</sup> position game

### **3<sup>rd</sup>/4<sup>th</sup> Position**

2 Loser Schools of the semi-final will play for 3<sup>rd</sup> and 4<sup>th</sup> Position.

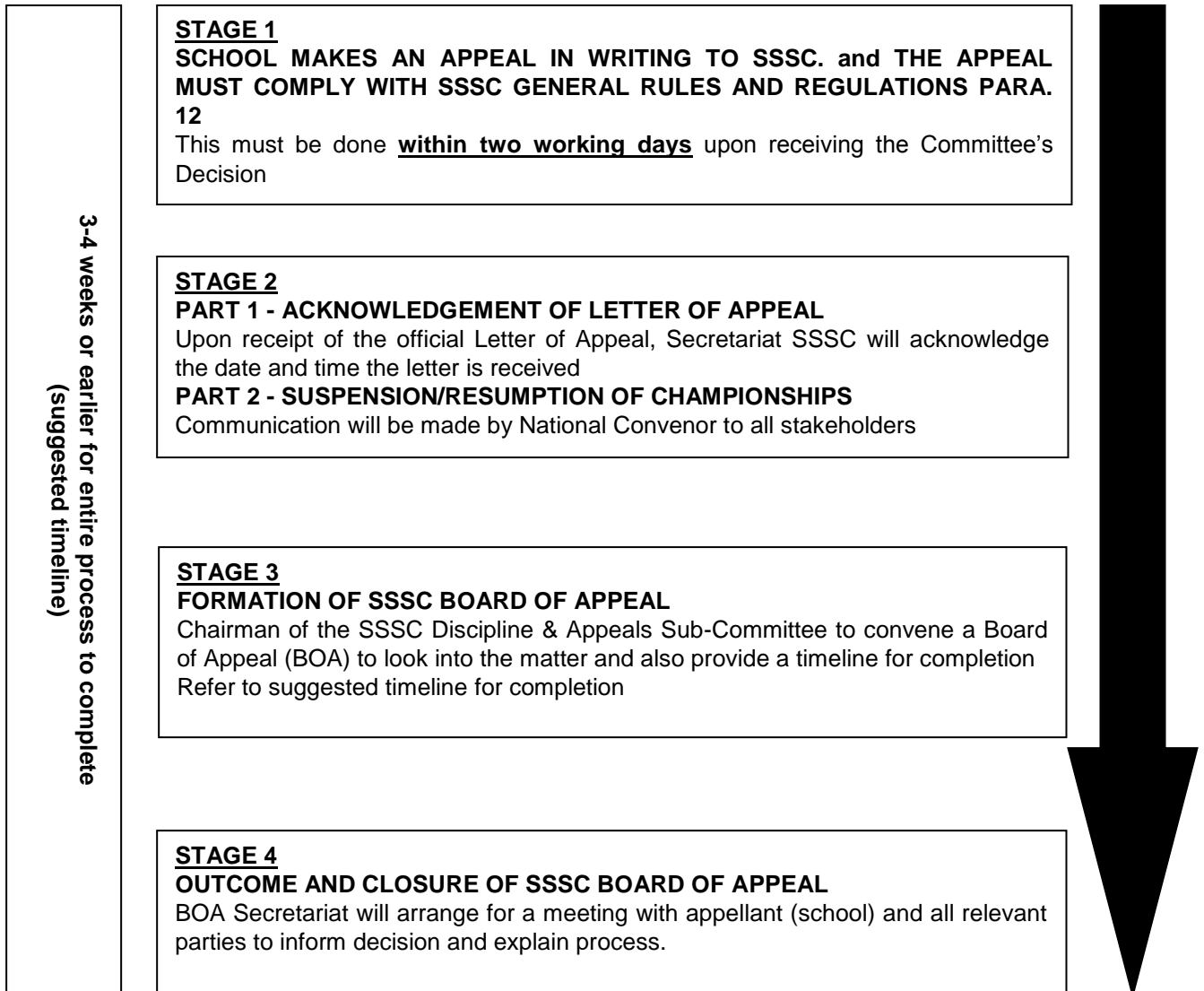
### **Final**

2 Winner schools of the semi-final will play for the Final.

### **Groupings for 16 or more participating teams**

Number of Teams	Group A	Group B	Group C	Group D	Remarks
16 teams	4	4	4	4	Convenor may draw to determine the number of teams per group. Except for the seeded teams, grouping will be determined by drawing of lots. The top 2 teams from each group will advance to the next round.
17 teams	4	4	4	5	
18 teams	4	4	5	5	
19 teams	4	5	5	5	
20 teams	5	5	5	5	
21 teams	5	5	5	6	
22 teams	5	5	6	6	
23 teams	5	6	6	6	
24 teams	6	6	6	6	
25 teams	6	6	6	7	
26 teams	6	6	7	7	
27 teams	6	7	7	7	
28 teams	7	7	7	7	

## **SSSC PROCEDURE FOR APPEALS** **WORKFLOW**



**As in accordance with the SSSC General Rules and Regulations under para.12, the decision of the Board of Appeal or the Standing Committee shall be absolute.**

## SINGAPORE SCHOOLS SPORTS COUNCIL

### ROLE OF THE TEACHER IN-CHARGE

The teacher in-charge will represent the school on all matters pertaining to the administration and organisation of the tournament. He/She will do the following:

- to ensure good attendance during practice
- to take follow-up actions on absenteeism of members
- to co-ordinate training sessions with the external instructor
- to monitor and take stock of sports equipment
- to attend meetings called by the game convenor
- to submit team list
- to be responsible for the accuracy of the players' particulars in the entry forms and ensure that the pupils are not placed in the wrong division.
- to liaise between the Organising Committee (convenor school) and the Principal (school)
- to check the fixtures and schedules
- to make transport arrangements for the teams
- to accompany the schools teams for all competitions
- to remain with the team throughout the duration of play
- to be responsible for the conduct and behaviour of the external instructor, players and supporters
- to represent the school in matters pertaining to appeals/protests (as required by the sport/game)
- to accompany pupils at disciplinary board meeting
- to ensure that the team is medically covered e.g. first aid kit



Annex D

Singapore Schools Sports Council

Code of Conduct for External Instructors

- External instructors are expected to conduct themselves well in carrying out their duties.
- They are to observe the rules and regulations of the school.
- They should not replace the role of the teacher in-charge.
- They will prepare the training schedule for the team, in consultation with the Principal and the teacher in-charge (i.e. 30-week programme)
- They are not allowed into the competition area except where the rule of the game requires the presence of the instructor e.g. Softball.
- They cannot represent the school in any matters.
- They must not interfere with the organisation of the tournament.
- They are not allowed to approach the game officials to query their decisions. Only teachers-in-charge are allowed to approach game officials to seek clarifications.
- External instructors violating the above rules will be asked to leave the competition arena.
- Action will be taken against the school if the external instructors fail to comply with the tournament rules.
- The onus for the external instructors to adhere to the above rules and to be well versed with the competition rules amended to meet the needs of our pupils' lies with the school concerned.
- Ensure that the team has adequate rest and given water breaks.
- Instructors should refrain from using foul language or in a tone not becoming of proper behaviour.

Annex E

Spectators' Creed

- Be a Respectful Supporter – Applaud excellence and fair play. Appreciate the efforts of all athletes, teachers, coaches, officials and organisers.
- Be a Motivator– Cheer to encourage and motivate. Care for athletes' well-being.
- Be a Responsible Spectator – Keep the venue safe and comfortable for all. Keep the venue clean