



# National Schools Games Floorball Championships 2017 Tournament Rules and Regulations

---

## **1 Rules and Regulations**

All sports and games shall be conducted;

- 1.1 according to the laws/rules established by the respective international federations/boards/governing bodies
- 1.2 in the event that the rules and regulations are modified for safety /developmental reasons to suit the level of our students, it must be clearly stated in the respective sports/games rules and regulations and
- 1.3 as governed by the Rules and Regulations of the Singapore Schools Sports Council.
- 1.4 adhering to the Baseline Safety Standards for National Schools Games.

## **2 Division**

- 2.1 A Division\*
  - 2 Jan 1997 --- 31 Dec 1997
  - 1 Jan 1998 --- 31 Dec 1998
  - 1 Jan 1999 --- 31 Dec 1999
  - 1 Jan 2000 --- 31 Dec 2000
  - 1 Jan 2001
  
- B Division\*
  - 2 Jan 2000 --- 31 Dec 2000
  - 1 Jan 2001 --- 31 Dec 2001
  - 1 Jan 2002 --- 31 Dec 2002
  - 1 Jan 2003
  
- C Division\*
  - 2 Jan 2003 --- 31 Dec 2003
  - 1 Jan 2004 --- 31 Dec 2004
  - 1 Jan 2005

**Except for the following conditions:**

All students in the Junior Colleges and Centralized Institute must compete in the 'A' Division.

Year 1 to Year 4 students in the Integrated Programme (i.e. Through-Train Programme) and International Baccalaureate Programme will compete in their respective age group. Those in Year 5 (equivalent to JC 1) and Year 6 (equivalent to JC 2) must compete in the 'A' Division.

All students in Secondary Schools must compete in the 'B' or 'C' Division according to their year of birth.

All students in Secondary Schools not born in the stipulated year for 'B' or 'C' Division must compete in the 'A' Division.

All students in the 'C' Division will not be able to opt to represent the school in the 'B' Division, in all individual and team sports/games.

### **3** **Tournament Calendar 2017**

3.1 The tournament shall be called the 'National Schools Floorball Championships 2017'. The dates of the tournament are as follows:

3.2 Secondary Schools, JC, CI:

3.2.1 C Division Boys & Girls: 28 Jun to 30 Aug 17

3.2.2 B Division Boys & Girls: 16 Jan to 11 Apr 17

3.2.3 A Division Boys & Girls: 12 Apr to 22 May 17

### **4** **Entries**

4.1 Each school is eligible to enter one boy's/girl's team for each Division.

### **5** **Tournament Fees**

5.1 There will be no Tournament Fees as the cost will be covered directly by the National Schools Games Office.

### **6** **Registration of Players**

6.1 Schools participating in the tournament shall be entitled to register a maximum of **16 players** for the tournament inclusive of Goalkeepers. (**22 players** for "A" Division but **20 players** per match). No other than those mentioned on the list are allowed to be in the substitution zone. Minimum number of players to be registered is **8 names**.

6.2 Schools shall submit the finalized name list of the 16 players (or less) [22 players for "A" Division] before the registration deadline (**i.e. before the first day of the tournament**). A meeting cum drawing of tournament groups and fixtures is compulsory for all participating schools.

6.3 **Only** in the event that any of the player(s) registered is/are transferred or has/have to

leave school during the preliminary rounds, schools shall be allowed to replace the affected player(s).

6.3.1 Schools must write in to inform the Floorball Games Organising Committee (GOC) of the replacement at least one (1) working day before the next match.

6.3.2 No replacement of player is allowed once the championship reaches the semi-final stage.

6.4 Students who have played in a Division may not play in another division within the same year.

6.5 For A Division: The date of posting in the Joint Admission Exercise (JAE) of students announced by MOE shall be the day in which a student would be deemed as a bona fide member of the school or JC or CI. Students admitted to the polytechnics in the JAE would no longer be considered a student of the school or JC or CI on that said day and therefore cannot continue to represent that institution.

6.6 For A Division: If a student has represented his/her school/college/institute in a tournament prior to the JAE, then he/she shall not be eligible to represent the new school/college/institute for that particular tournament. Zonal tournaments are regarded as part of the National tournament.

6.7 For A Division: Students requesting for a transfer after the JAE may not represent their new school until the transfer has been officially affected.

6.8 For A Division: In the event that any of the player(s) registered be transferred or has/have to leave school as a result of the JAE, schools shall be allowed to fill in substitute(s).

6.9 Registration constitutes representation, that is, once a student is registered for a team, he or she is deemed to have represented his or her school/junior college/centralised institute.

## **7 Grace Period**

7.1 Fifteen minutes (15 minutes) grace is allowed. The GOC has the discretion to extend this grace period if he/she thinks the extension of grace period is justifiable (eg. in special cases when delay may be caused by traffic jams, floods, etc). However, the team concerned must contact the GOC or Court Manager at the venue concerned to inform of the delay. Teams must abide by the decision of the GOC.

## **8 Postponement**

- 8.1 The GOC or representative shall, at his/her discretion, decide to postpone a match if he/she thinks the venue is unfit for play, or for any other valid reasons for which he/she deems a postponement is in order. Teams must abide by the decision of the GOC or representative.
- 8.2 If the game is postponed during the first or second period, the whole game will be re-scheduled from the start. If the game is postponed during the third period, then only the time remaining will be played on another day.

## **9 Withdrawal or Walk-Over**

- 9.1 Any withdrawal or walk-over by a team is considered contrary to the spirit of the game.
- 9.2 Schools participating in the competition should not withdraw or give walk-over.
- 9.3 Teams shall concede a walkover if they fail to turn up 15 minutes (grace period) after the scheduled time of play. The walkover score line will be 0-10 in favour of the team that is present. (See 7.1)
- 9.4 For each withdrawal or walk-over, a written explanation duly endorsed by the Principal shall be submitted to the GOC within 2 working days. A copy is to be sent to the Game Adviser (PSOEB).

## **10 Abandoned Game**

- 10.1 Decisions on abandoned game shall comply with the laws of that particular game.
- 10.2 A written report by the referee/match manager to the GOC is required for the abandoned game.
- 10.3 Any team or individual that causes a game to be abandoned will be liable for disciplinary action.

## **11 Protest**

- 11.1 Any protest during a game, on points of laws/rules, must be lodged immediately by the teacher-in-charge to the referee/umpire at the competition venue. The team must notify the referees of their intention to protest to allow the referees to complete a match summary report.
- 11.2 All protests shall be referred to the GOC Discipline Committee. The Committee comprises of the National Convenor, at least 1 other Convenor and Ex-officio from PSOEB. The protest(s) must reach the Committee within one (1) working day following the match to which it relates unless stipulated otherwise in the respective games rules. The protest must be in writing and duly signed by the principal. All protests require a protest fee of one hundred and fifty dollars plus GST\* (\$150.00)
- 11.3 The GOC Discipline Committee will meet to deliberate on the protest within **seven (7)**

working days. The decision will then be made known in writing to the school concerned.

- 11.4 If the protest is upheld, the protest fee will not be required. If it overruled, the protest fee of \$150 plus GST will be deducted from the protesting school's account, via IFAAS.

## **12 Appeal**

- 12.1 Upon the release/disclosure of the decision of the Discipline Committee, schools may appeal to the Council.
- 12.2 Notice of appeal shall be lodged with the Secretary of the Main Council within **two (2)** working days upon receiving the GOC Discipline Committee's Decision. The appeal must be in writing and duly signed by the principal and accompanied by an administrative appeal fee of three hundred dollars plus GST (\$300.00)
- 12.3 Upon receiving the notice of appeal from the school, the appeal fee of \$300 shall be deducted from the school's account via IFAAS.
- 12.4 A Board of Appeal may be appointed by the Council to deal with any appeal; otherwise the Standing Committee shall deal with the appeal. The decision of the Board of Appeal or the Standing Committee shall be absolute and final.

## **13 Suspension**

- 13.1 A player suspended by any one of the following bodies is barred from participating in that sport /game for the period of suspension:
- 13.1.1 the School
  - 13.1.2 the Zone Council
  - 13.1.3 the Schools Sport Council
  - 13.1.4 the National Association of the sport/game

## **14 Tournament System/Format**

- 14.1 The format of the competition will be determined by the number of participating teams.
- 14.2 The tournament will only be played at National Level at several venues.
- 14.3 The tournament shall be played in a round-robin league system during the group phase/preliminary rounds with the points system as follows:
- 0 point: awarded to the team that loses the match*
  - 1 point: awarded to teams involved in a draw*
  - 3 points: awarded to the team than wins the match*
- 14.4 If more than two teams have equal league points, the positions shall be established by the following sequence:

- 14.4.1 Goal Difference (i.e. of all matches played among the tied teams)
- 14.4.2 Goals Scored (i.e. of all matches played among the tied teams)
- 14.4.3 In the case of a two team tie, the winner of the match between the two teams concerned shall be awarded the higher placing. Should the game have been drawn, the tie will be broken by Goal Difference followed by Goals Scored.

\*Should there be the case of the tie not being broken; the 2 or more teams concerned will play a penalty shoot-out to determine the positions.

- 14.5 The top 2 teams from each group will qualify for the second phase of the tournament.
- 14.6 A penalty shootout of 3 penalty shots (5 penalty shots for A Division) to decide the winner if the match ends in a draw in the knock-out phase of the tournament. If a tie should result at the end of 3 penalty shots (5 penalty shots for A Division), the shootout will automatically go into sudden-death.
- 14.7 A different player in turn from the same 3 (5 for A Division) penalty shot takers but in any order would have to take each sudden death penalty until a winner is determined.
- 14.8 The format of the first and/or the second phase of the tournament will be revised depending on the number of participating teams.

## 15 **Tournament Rules**

### 15.2 **Playing Time:**

- 15.2.1 Secondary Schools/JC/CI (A, B, C Div): The game shall consist of 3 periods of 15 minutes with a 3 minutes break between each period.  
**Stoppage of time is the sole discretion of the referees. Effective time will be played during the last 3 minutes of the third period from the Semi-Finals onwards.**

- 15.3 **Playing Area:** The size of the Floorball rink is between 28 to 40 metres by 14 to 20 metres (*It is generally using the entire length and half-width of the school hall.*)

- 15.4 **Number of players:** The game shall be contested by 5 players (preferably 4 outfield players and 1 Goalkeeper) for the B and C Division. The game shall be contested by 6 players (preferably 5 outfield players and 1 Goalkeeper) for the A Division.

A minimum number of 5 players (4 outfield players and 1 properly-equipped Goalkeeper) are required for the match to start for the B and C Division. A minimum number of 6 players (5 outfield players and 1 properly-equipped Goalkeeper) are required for the match to start for the A Division.

During play, each team must be able to play with at least 3 players (4 for A Division), or the match shall be stopped and the final score shall be 10-0 to the non-offending team

**N.B. Players are strongly encouraged to wear goggles for personal safety during the games. Goalkeepers must wear approved Helmets and Goalkeeper Gear for their protection.**

- 15.5 **Team Bench Area:** Only the registered players, Teachers-in-Charge, adult coaches are allowed to sit within the Team bench area.
- No unregistered players, coaches, parents or supporters are allowed.
- 15.6 **Timeouts:** Only one timeout of 30 seconds may be employed by each team in each game.
- 15.7 **Bench Penalties:** Players will be given a minimum of 2 minutes or maximum of 5 minutes personal/team bench penalty (*see Floorball Rule Book*) if a serious offence is deemed committed, as stipulated in the IFF rules.
- Serious breach of discipline such as roughing, causing intentional hurt etc; a normal match or personal penalty will be meted out according to the discretion of the referee.
- Players serving the bench penalties will have to sit-out at a neutral seat. There can be a maximum of 2 players per team serving the bench penalties.
- 15.7 **Substitution:** Players may be substituted at any time and an unlimited number of times during a match.
- All substitutions shall take place in the team's own substitution zone (about 2 to 3 marked boards length).
- 15.8 **Goalkeeper** The Goalkeeper may not participate as a field player with a stick during the same match.
- All Goalkeepers shall wear contrasting jersey colour to the outfield players and be dressed in proper Floorball Goalkeeper (at least a helmet and pants with knee padding)
- 15.9 **Jerseys/Attire:** All jerseys shall be numbered clearly on the back (*including the goalkeepers*). All outfield players shall wear uniformed jerseys/bibs but numbered differently. All players shall wear proper court shoes and socks.

If there is a clash in the colours of opposing teams' jerseys, the Away team shall wear another set of contrasting jersey colour or bibs with numbers (the second named team in the fixtures is designated as the away team).

No accessories (watches, bangles, jewelry, etc). Spectacles must be worn with straps.

- 15.10 **Team Captain Armlet:** The team captain shall wear an armlet on the left arm and be clearly visible. Tape is not allowed as an armlet.

## **16 Fixtures**

- 16.1 The timing for most matches will be from 12.00pm to 6.00pm.

## **17 Prize and Medals**

- 17.1 Prizes will be awarded to the Top 4 teams at the end of the competition.
- 17.2 The Champion school will receive a Challenge Trophy, a trophy and individual medals (16 pcs for "B" / C" Division and 22 pcs for "A" Division).
- 17.3 The Second, Third and Forth placing teams will receive a trophy and individual medals (16 pcs for "B" / C" Division and 22 pcs for "A" Division).

## **18 Teachers-in-Charge of Team**

- 18.1 Each participating team must be accompanied by a teacher who shall remain with the team (at Team Bench Area) throughout the duration of play.
- 18.2 No teacher or coach shall interfere with any decision taken by the referee/umpire on points of laws/rules. If such interference results in disruption of any match/game, a report shall be made by the Court Manager and the matter brought to the attention of the GOC Floorball and Game Advisor (PSOEB) for necessary action.
- 18.3 The teacher-in-charge shall be an Education Officer or a Contract Adjunct Teacher only.
- 18.4 **Failure to comply with rule 18.1, 18.2 and 18.3 shall lead to the disqualification of the team.**

## **19 External Instructors/Coaches**

- 19.1 External Instructors/Coaches are expected to conduct themselves with decorum during competitions. Persistent interference in the game and not acting in the spirit of the game shall lead to action being taken against the coach and the school.
- 19.2 External instructors are not allowed to engage or approach the game officials to query their decisions. Only teachers-in-charge or team captains are allowed to approach the game officials/referees to seek clarifications. Failure to comply with the rule shall lead to action being taken against the school.
- 19.3 Schools must ensure that their external instructors/coaches adhere to the above rules.

## **20 Supporters**

- 20.1 Schools sending supporters to any matches/tournament shall ensure that their students are in proper school uniform and that there is sufficient number of teachers on duty to maintain discipline.
- 20.2 All supporters must always abide to the school rules of the hosting school and refrain from littering, using abusive and vulgar language at all times.

## **21 Match Secretary (Court manager)**

## **22 Matters Not Provided For**

- 22.1 All matters not provided for in these Rules and Regulations be dealt with by the SSSC GOC Floorball.

## **23 Amendments**

The Singapore Schools Sports Council (SSSC) and SSSC GOC Floorball shall have the right to delete, add or amend the rules and regulations laid down herein.

# **SSSC GOC Floorball National Schools Games Floorball Championships 2017**

## **General Playing and Basic Rules (especially for new schools)**

- 1 The game will be five-a-side, with 1 Goalkeeper and 4 outfield players (six-a-side with 1 Goalkeeper and 5 outfield players for A Division).
- 2 Players can be substituted in and out of the game at any time (rolling substitution).
- 3 The stick cannot be raised above the hips during the forward and backward action of the swing. Subject to danger.
- 4 A player is not allowed to receive or play the ball above the knee level with the stick in a dangerous manner.
- 5 A player is not allowed to jump to receive or play the ball.
- 6 A free hit will be given to the opposing team if a foul (direct free hit) is committed or if the ball goes out of play (direct hit).
- 7 A 2 minutes bench penalty will be awarded against a player for the following offence:
  - 7.1 Hitting, blocking, lifting or kicking an opponent's stick with no possibility to reach the ball.
  - 7.2 Holding an opponent, or an opponent's equipment.
  - 7.3 Tackling or tripping an opponent when trying to reach the ball.
  - 7.4 When a field player stops the ball with his hand, arm or his head.
  - 7.5 When a field player stops or plays the ball lying or sitting down.
  - 7.6 When a field player participates in play without a stick.
  - 7.7 When a player protests against the referee's decisions in a disturbing or otherwise incorrect way.
- 8 No rough play will be tolerated. This includes the following:  
(5 minutes penalty):
  - 8.1 Striking violently or dangerously with stick in order to reach the ball.
  - 8.2 Tackling an opponent against the board or the goal cage.
  - 8.3 Tripping and/or hooking an opponent's legs, body or head.
  - 8.4 Fighting and any form of violent conduct or use of vulgarities.
- 9 A penalized player is not allowed to leave the penalty bench area while serving the

suspension period.

10 All opposing players are to move 3 meters from the ball during a re-start of play after an offence has been penalized and also during any hit-in.

11 Some rules on Goalkeeper:

12.1 No player other than the goalkeeper is allowed into the 'small Goalkeeper box'. If a defending player actively enters the box to clear the ball, a penalty shot for the opposing side will be awarded.

12.2 Goalkeepers are allowed to use any part of their body when they are in contact with the goal area except for when there is a back pass by the teammate. In that situation he/she may only use the lower part of the body.

12.3 Goalkeepers have to release the ball within 3 seconds of holding it.

12.4 The Goalkeeper's throw-out must bounce or be played by any player before it crosses the middle of the court.

13 Some rules on Substitutions:-

13.1 Substitutions of players may take place at any time and an unlimited number of times during the match.

13.2 All substitutions must take place within the team's own substitution zone.

13.3 A player leaving the rink must be on his way over the board before the substitute may enter the rink.

13.4 An injured player leaving the rink outside the team's substitution zone must not be replaced until play is interrupted.

13.5 A line of change of all four (five for A Division) field-players is suggested, every few minutes, as players get tired very fast.