

**SINGAPORE SCHOOLS SPORTS COUNCIL
GENERAL RULES AND REGULATIONS FOR ALL SPORTS AND GAMES 2017**

1. RULES AND REGULATIONS

All sports and games shall be conducted:

- 1.1 according to the laws/rules established by the World Squash Federation
- 1.2 in the event that the rules and regulations are modified for safety /developmental reasons to suit the level of our students, it must be clearly stated in the respective sports/games rules and regulations and
- 1.3 as governed by the Rules and Regulations of the Singapore Schools Sports Council.
- 1.4 in the absence of a set of recognised rules to govern the occurrence of situations during the competitions, the rules of the prevailing International Federations will be applied.
- 1.5 adhering to the Baseline Safety Standards for National School Games.

2. CHAMPIONSHIP ORGANISING COMMITTEE

2.1 COMPOSITION

2.1.1 The Championship Organising Committee shall consist of the following:

- a) The National Convenor,
- b) The Game Advisor,
- c) The Zone Convenors,
- d) Organising Secretaries and
- e) Any other co-opted members deemed necessary.

2.1.2 The Championship Organising Committee and the Zone Convenors are empowered to appoint sub-committees and individual members to assist in the organisation and running of the Championship as and when required.

2.2 DUTIES

The Championship Organising Committee shall have the following roles and responsibilities:-

- 2.2.1 to draw fixtures;
- 2.2.2 to fix venues, dates and times;
- 2.2.3 to arrange for equipment and facilities, and perform any other tasks for conducting the Championships;

- 2.2.4 to conduct RAMS for the Championships
- 2.2.5 to ensure that court /venue managers¹ conduct RAMS for the respective Championships venues;
- 2.2.6 to appoint referees/umpires/ /officials;
- 2.2.7 to organise training/upgrading officiating courses for judges/referees/umpires/linesman/officials (where applicable);
- 2.2.8 to incur expenditure within the allocated budget approved by the SSSC;
- 2.2.9 to select players to represent SSSC in approved local and overseas Championships; and also to appoint coaches to take charge of the teams;
- 2.2.10 to nominate players for SSSC's Colours Award;
- 2.2.11 to deal with matters pertaining to discipline, protest and other aspects of the Championship;
- 2.2.12 to source for coaching and officiating courses to upgrade the technical knowledge and expertise of teachers;
- 2.2.13 to implement the Baseline Safety Standards in the organisation of the National School Games.

3. DIVISION

- 3.1 All students shall compete in their respective divisions according to their year of birth as follows:

A Division*	2 Jan 1997 --- 31 Dec 1997 1 Jan 1998 --- 31 Dec1998 1 Jan 1999 --- 31 Dec 1999 1 Jan 2000 --- 31 Dec 2000 1 Jan 2001
B Division*	2 Jan 2000 --- 31 Dec 2000 1 Jan 2001 --- 31 Dec 2001 1 Jan 2002 --- 31 Dec 2002 1 Jan 2003
C Division*	2 Jan 2003 --- 31 Dec 2003 1 Jan 2004 --- 31 Dec 2004 1 Jan 2005

¹ Court/Pitch Managers will be responsible for the safety for the field of play for the competition. Venue Manager will take care of the area beyond the field of play. Venue Manager may also take charge of the entire competition venue including the field of play depending where the competition is held. This should not be highlighted anymore.

Except for the following conditions:

- 3.1.1 All students in the Junior Colleges and Centralised Institute must compete in the 'A' Division.
- 3.1.2 Year 1 to Year 4 students in the Integrated Programme (i.e. Through-Train Programme) and International Baccalaureate Programme will compete in their respective age group. Those in Year 5 (equivalent to JC 1) and Year 6 (equivalent to JC 2) must compete in the 'A' Division.
- 3.1.3 All students in Secondary Schools must compete in the 'B' or 'C' Division according to their year of birth.
- 3.1.4 All students in Secondary Schools not born in the stipulated year for 'B' or 'C' Division must compete in the 'A' Division.
- 3.1.5 All students in the 'C' Division will not be able to opt to represent the school in the 'B' Division, in all individual and team sports.

4. ENTRIES

4.1 Each school is eligible to enter one boys' and one girls' team for the following Divisions:

- a) A Division
- b) B Division
- c) C Division

4.2 All entries must be received by the Convenor concerned on or before the stipulated closing date.

Div	Express of Intent	Meeting	Registration Dates	Start Date		Finals	
C	13 - 20 Jan	24 Jan	27 – 4 July	Boys	6 July	Boys	7 Aug
			27 – 4 July	Girls	7 July	Girls	11 Aug
B	13 - 20 Jan	24 Jan	6 – 10 Feb	Boys	13 Feb	Boys	28 Mar
			6 – 10 Feb	Girls	14 Feb	Girls	30 Mar
A	27 Feb - 2 Mar	9 Mar	20 – 31 Mar	Boys	3 Apr	Boys	3 May
			20 – 31 Mar	Girls	4 Apr	Girls	4 May

4.3 All entries must be submitted through the SSSC e-Registration portal on or before the stipulated closing date. This includes details of players along with the necessary supporting documents.

5. REGISTRATION OF PLAYERS

5.1 The total number of players to be registered shall not exceed 7 in total.

- 5.2 The date of posting in the Joint Admission Exercise (JAE) of students announced by MOE shall be the day in which a student would be deemed as a bona fide member of the school or JC or CI.
- 5.3 Students requesting for a transfer after the Joint Admission Exercise may not represent their new school until the transfer has been officially effected.
- 5.4 Only in the event that any of the player(s) registered is/are transferred or has/have to leave school during the preliminary rounds, schools shall be allowed to replace the affected player(s).
 - 5.4.1 Schools must write in to inform the Convenors of the replacement at least one (1) working day before the next match.
 - 5.4.2 No replacement of player is allowed once the Championship reaches the semi-final stage.
- 5.5 If a school chooses not to register the maximum number of players allowed by the sports/game, at the time of submitting the registration form to the Convenor, the school shall not be permitted to register additional players subsequently.
- 5.6 International students can only be registered to play for their school **after** they have been issued with the student passes by the Immigration and Checkpoints Authority (ICA).
- 5.7 International students who are in the schools/junior colleges/centralised institute on exchange programme are not allowed to represent the school.
- 5.8 Students granted Leave of Absence (LOA) by MOE will be allowed to represent the school.
- 5.9 Registration constitutes representation, that is, once a student is registered to play for a school/junior college/centralised institute, he or she is deemed to have represented his or her school/junior college/centralised institute. Hence, the student is not allowed to represent another school/junior college/centralised institute in the same sports/games in the same year.

6. CHAMPIONSHIP FORMAT

- 6.1 For Team Sports/Games, there must be a minimum of **three (3)** registered **teams** from **three (3) different schools** before a team Championship can be organised.
- 6.2 The Championships for Team Games² shall be organised on an inter-school league format. Where entries are grouped, each group shall have a minimum of **four (4) teams**³. (**Refer to ANNEX A for more information**)

² Team Sports refer to Badminton, Basketball, Cricket, Football, Hockey, Netball, Rugby, Sepak Takraw, Softball, Squash, Table Tennis, Tennis, Volleyball, Water polo, and Floorball.

³ The rule applies when the Championship is organised in format involving two and more groups. The rule is **NOT** applicable for Zone Championships when a zone has less than four teams advancing to the national Championship due to disqualification and/or other reasons.

7. GRACE PERIOD

Fifteen minutes (15 min) grace is allowed. The Convenor or his/her representative may at his discretion extend this grace period if he/she thinks the extension of grace period is justifiable (eg. in special cases when delay may be caused by traffic jams, floods, etc.). However, the team concerned must contact the Convenor or his/her representative at the venue concerned to inform him/her of the delay. Teams must abide by the decision of the Convenor or his/her representative.

8. POSTPONEMENT

The Convenor or his representative shall, at his/her discretion, decide to postpone a match if he/she thinks the venue is unfit for play, or for any other valid reasons for which he/she deems a postponement is in order. Teams must abide by the decision of the Convenor or his/her representative.

9. WITHDRAWAL AND WALKOVER

- 9.1 Any withdrawal or walkover is considered contrary to the spirit of the game.
- 9.2 Schools participating in the Championship should not withdraw or give a walkover.
- 9.3 For each withdrawal⁴ or walkover, a written explanation duly endorsed by the Principal shall be submitted to the Convenor and the Game Advisor within two (2) working days.
- 9.4 In play-off for top 4 placing, any walk-over will disqualify the team from being placed.

10. ABANDONED GAME

- 10.1 The referee/umpire/match manager is required to submit a written report on an abandoned game within one (1) working day.
- 10.2 For decision on an abandoned game, refer to Para 21 on disqualification.

11. PROTEST

- 11.1 Any clarification on points of laws/rules must be lodged immediately by the teacher-in-charge **only** to the referee/umpire. Any decision taken by the referee/umpire will be final.
- 11.2 All protests shall be referred to the Championship Organising Committee. The protest(s) must reach the Committee within **one (1)** working day following the match to which it relates **unless** stipulated otherwise in the respective games

rules. The protest must be in writing and duly signed by the principal. A protest fee of one hundred and fifty dollars plus GST* will be charged. If the protest is upheld, the protest fee will not be required. If it is overruled, the protest fee of \$150 plus GST* will be deducted from the protesting school's account, via IFAAS.

- 11.3 The Championship Organising Committee will meet to deliberate on the protest within **seven (7)** working days. The decision will then be made known in writing to the school concerned.
- 11.4 **In the event that the National and/or Zonal Championship Organising Committees are involved in a protest, the affected school concerned will inform the SSSC Secretary and shall not be involved in any further deliberations on the matter.**

12. APPEAL

- 12.1 Upon the release/disclosure of the decision of the Championship Organising Committee, **only** schools may appeal to the Council.
- 12.2 Notice of appeal shall be lodged with the Secretary of the Zone/Main Council within **two (2)** working days upon receiving the Championship Organising Committee's Decision. The appeal must be in writing and duly signed by the principal.
- 12.3 Upon receiving the notice of appeal from the school, the appeal fee of three hundred dollars (\$300) plus GST* will be deducted from the school's account via IFAAS.
- 12.4 The Board of Appeal will deliberate on the appeal. The decision of the Board of Appeal shall be final **(Refer to Annex B)**.

13. SUSPENSION

A player suspended by any one of the following bodies is barred from participating in SSSC Championships for that sport/game for the period of suspension:

- a) the School
- b) the Zone Council
- c) the Schools Sport Council
- d) the National Association of the sport/game

SCORING

- 14.1 A match is the best of 5 games. Each game is played to 11 points. The player who scores 11 points first wins the game except that if the score reaches 10-all, the game continues until one player leads by 2 points.
- 14.2 Either player may score points (PAR :Point-A-Rally). The server, on winning the rally, scores a point and retains the service, the receiver, on winning a rally, scores a point and becomes the server.

14.3 Each tie is to be played to the best of 5 matches. The winning school is the one who wins 3 out of the 5 ties.

14.4 In the Spirit of the games, all 5 matches should be played.

14.5 The following scoring system shall apply:

Win	2 points
Loss	1 point
Walkover	0 point

15 TIE IN LEAGUE POINTS

15.1 For Tie between 2 or more teams, the winner shall be the team winning the most number of Matches. If that still results in a tie, then the winning team is the one winning the most games and if that still results in a tie, then the winning team is the one winning the most points.

15.2 In the event that the winning team is still unresolved between two teams, the team which had won the match, between the two teams concerned, would be ranked higher.

14. PRIZES

14.1 The number of prizes and plaques (for team Championships only) to be awarded at the Zone and National Championship shall be as follows:

3 teams	: 2 team prizes
4 teams	: 3 team prizes
5 or more teams	: 4 team prizes

15. TEACHER-IN-CHARGE OF TEAM

15.1 Each participating team must be accompanied by a teacher who shall remain with the team throughout the duration of play (Please refer to CCA Handbook for the role of the teacher in charge).

15.2 Teachers-in-charge are not allowed to interfere with the final decision taken by the referee/umpire on points of laws/rules after clarification has been sought. If such interference results in disruption of any match/game, a report shall be made by the Convenor and the matter brought to the attention of the Competition Organising Committee for appropriate action.

16. REFEREES / UMPIRES / OFFICIALS

16.1 For Team Games, all participating schools must provide a referee/umpire/judge/official or make payment for a referee/umpire/judge/official arranged by the Convenor for the Championship.

16.2 Schools have to ensure that their referees/umpires/judges/officials are present to fulfil their duties as scheduled by the Convenor.

16.3 For Individual Sports, all participating schools must provide one official for the full duration of the Championship if needed.

17. EXTERNAL INSTRUCTORS

17.1 External instructors are expected to conduct themselves with decorum during competitions (**Refer to Annex C**).

17.2 External instructors are not allowed to approach the game officials to query their decisions. Only teachers-in-charge are allowed to approach game officials to seek clarifications.

17.3 Schools must ensure that their external instructors adhere to the SSSC Rules and Regulations and the code of conduct.

17.4 An external instructor who has breached the Rules and Regulations and the code of conduct will be referred to the respective Championship Organising Committees by the respective convenors or the schools which engaged him/her for appropriate action to be taken.

18. SUPPORTERS

18.1 Schools sending supporters to any competition shall ensure that their students are in proper school uniform and there is sufficient number of teachers on duty to maintain discipline.

18.2 Supporters are not allowed to participate in any form of sideline coaching and/or interfering during the game.

18.3 Participating schools must ensure that their supporters and spectators attending the game(s) conduct themselves to the best of their abilities (Refer to Annex D). In the event that unsportsmanlike behaviour is observed, the Convenor may, at his discretion, issue an eviction of the spectator from the training/competition venue.

19. DISQUALIFICATION

A school will be disqualified if it commits any of the following:

- a) fielding overage player
- b) fielding unregistered player
- c) fielding an ineligible player
- d) fielding player without a valid student pass
- e) fielding a non-bona-fide student
- f) team/player not accompanied by a teacher in charge
- g) team/player which caused a game/match to be abandoned

All results involving the team which has been disqualified will be considered null and void.

20. ATTIRE

All school athletes must be suitably attired in accordance with the requirement of the game/sport. The attire should bear the school logo/badge or name.

21. MATTERS NOT PROVIDED FOR

All matters not provided for in these Rules and Regulations shall be dealt with by the respective Championship Organising Committees.

22. AMENDMENTS

The Singapore Schools Sports Council shall have the right to delete, add or amend the rules and regulations laid down herein.

ANNEX A**CHAMPIONSHIP FORMAT**

In determining the format for the competition, games organising committees should aim to provide meaningful⁵ competition experiences for participating teams. The suggested championship formats highlighted in this Annex are options that the Organising Committee can consider when drawing up their fixtures. The selected competition format should be standardised within the same sport (i.e. across zones).

One-Group Championship FormatGrouping

The Championship will be played in a one-group round robin format.

Number of Teams	Group
3 to 7 teams	One-Group

The Championship Organising Committee may decide to adopt on one of the options listed below:

Option 1: Team ranking will be based on the league points awarded at the end of the single round robin league format.
Without play-offs or semi-finals

Option 2: At the end of the one-group round robin format, the top 2 placed teams will play-off for 1st & 2nd position and the 3rd and 4th placed teams will play-off for 3rd & 4th position
With Play-offs

Option 3: At the end of the one-group round robin format, semi-finals will be played between the teams ranked 1st & 4th and 2nd & 3rd.
The winners of the semi-finals will play for the 1st & 2nd and the losers of the semi-finals will play for the 3rd & 4th positions.
With Semi-Finals

Two-Group Championship Format**Preliminary Round**Seeding

The champion and the fourth team of the preceding tournament shall be seeded in Group A. The runner-up and the third team of the preceding tournament shall be seeded in Group B.

Grouping

Except for the seeded team, grouping will be determined by the drawing of lots. The top 2 teams of each group will advance to the semi-final round. Convenor may determine the number of teams per group by drawing of lots.

⁵ Each participating team should minimally play 3 matches (i.e. cumulative across Zone and National competitions; where applicable) in the course of competition.

Number of Teams	Group A	Group B
8 teams	4	4
9 teams	4	5
	5	4
10 teams	5	5
11 teams	5	6
	6	5
12 teams	6	6
13 teams	6	7
	7	6
14 teams	7	7

Semi-Final Round

The champion and runner-up of each group shall enter into a criss-cross championship. The winner of Group A will meet the runner-up of Group B and vice-versa.

Semi-final 1 (SF1)	A1 vs. B2
Semi-final 2 (SF2)	B1 vs. A2

Finals

The winners of the two semi-finals shall then play at the final to decide the champion and runner-up. The losers of the two semi-finals will play for 3rd and 4th positions.

1 st & 2 nd Position	Winner of SF1 vs. Winner of SF2
3 rd & 4 th Position	Loser of SF1 vs. Loser of SF2

Three-Group Championship Format

Preliminary Round

Seeding

The champion of the preceding tournament shall be seeded in Group A, the runner-up and third placed teams in Group B and Group C respectively. In the event that one of the seeded team withdraws from the tournament, the fourth placed team of the preceding tournament will be seeded.

Grouping

Except for the seeded team, grouping will be determined by the drawing of lots. The top 2 teams of the groups will advance to the quarter-final round. Convenor may determine the number of teams per group by drawing of lots.

Number of Teams	Group A	Group B	Group C
12 teams	4	4	4
13 teams	4	4	5
	5	4	4
	4	5	4
14 teams	4	5	5
	5	4	5
	5	5	4
15 teams	5	5	5

Quarter-Final Round

The quarter-final round will be played in a 2-group format. One of the groups shall consist of two (2) group champions and one (1) group runners-up, and the other group one (1) group champion and two (2) group runners-up. The groups shall be determined by drawing of lots. The group champion and runner-up shall be placed in different groups in the quarter-final round. For example, if A1 is drawn into Group X, A2 shall be placed in Group Y.

Group X	Group Y
A1	B1
C1	A2
B2	C2

Semi-Final Round

The champion and runner-up of each group shall enter into a criss-cross championship. The winner of group X will meet the runner-up of group Y and vice-versa.

Semi-final 1 (SF1)	A1 vs. B2
Semi-final 2 (SF2)	B1 vs. A2

Finals

The winners of the two semi-finals shall then play at the final to decide the champion and runner-up. The losers of the two semi-finals will play for 3rd and 4th positions.

1 st & 2 nd Position	Winner of SF1 vs. Winner of SF2
3 rd & 4 th Position	Loser of SF1 vs. Loser of SF2

Four-Group Championship Format

Preliminary Round

Seeding

The champion of the preceding tournament shall be seeded in Group A, the runner-up, third placed and the fourth placed teams in Group B, Group C and Group D respectively.

Grouping

Except for the seeded team, grouping will be determined by the drawing of lots. The top 2 teams of the groups will advance to the quarter-final round. Convenor may determine the number of teams per group by drawing of lots.

Number of Teams	Group A	Group B	Group C	Group D
16 teams	4	4	4	4
17 teams	5	4	4	4
	4	5	4	4
	4	4	5	4
	4	4	4	5
18 teams	5	5	4	4
	5	4	4	5
	4	5	5	4
	4	4	5	5
19 teams	5	5	5	4
	5	5	4	5
	5	4	5	5
	4	5	5	5
20 teams	5	5	5	5
21 teams	6	5	5	5
	5	6	5	5
	5	5	6	5
	5	5	5	6
22 teams	6	6	5	5
	6	5	5	6
	5	6	6	5
	5	5	6	6
23 teams	6	6	6	5
	6	6	5	6
	6	5	6	6
	5	6	6	6
24 teams	6	6	6	6
25 teams	7	6	6	6
	6	7	6	6
	6	6	7	6
	6	6	6	7
26 teams	7	7	6	6
	6	7	7	6
	7	6	6	7
	6	6	7	7
27 teams	7	7	7	6
	7	7	6	7
	7	6	7	7
	6	7	7	7
28 teams	7	7	7	7

Quarter-Final Round

The quarter-final round will be played in a 2-group format. Each group shall consist of two (2) group champions and two (2) group runners-up. The groups shall be determined by drawing of lots.

The group champion and runner-up shall be placed in different groups in the quarter-final round. For example, if A1 is drawn into Group X, A2 shall be placed in Group Y.

Group X	Group Y
A1	B1
C1	D1
B2	A2
D2	C2

Semi-Final Round

The champion and runner-up of each group shall enter into a criss-cross championship. The winner of group X will meet the runner-up of group Y and vice-versa.

Semi-final match 1	X1 vs. Y2
Semi-final match 2	Y1 vs. X2

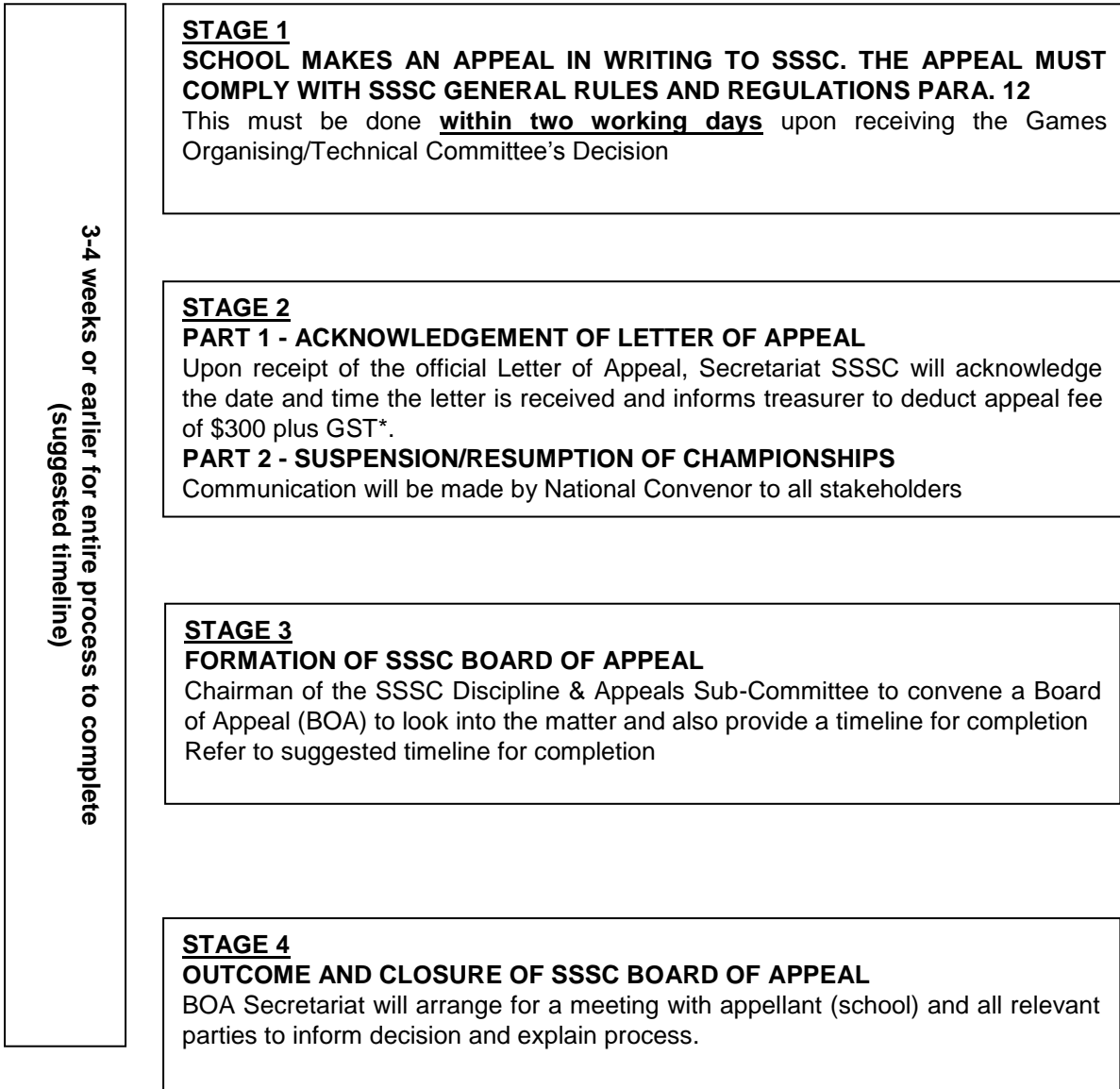
Finals

The winners of the two semi-finals shall then play at the final to decide the champion and runner-up. The losers of the two semi-finals will play for 3rd and 4th positions.

1 st & 2 nd Position	Winner of SF1 vs. Winner of SF2
3 rd & 4 th Position	Loser of SF1 vs. Loser of SF2

ANNEX B

SSSC PROCEDURE FOR APPEALS
WORKFLOW



As in accordance with the SSSC General Rules and Regulations under para.12, the decision of the Board of Appeal or the Standing Committee shall be absolute.

Annex C

Code of Conduct for External Instructors

- External instructors are expected to conduct themselves well in carrying out their duties.
- They are to observe the rules and regulations of the school.
- They should not replace the role of the teacher in-charge.
- They will prepare the training schedule for the team, in consultation with the Principal and the teacher in-charge (i.e. 30-week programme)
- They are not allowed into the competition area except where the rule of the game requires the presence of the instructor e.g. Softball.
- They cannot represent the school in any matters.
- They must not interfere with the organisation of the tournament.
- They are not allowed to approach the game officials to query their decisions. Only teachers-in-charge are allowed to approach game officials to seek clarifications.
- External instructors violating the above rules will be asked to leave the competition arena.
- Action will be taken against the school if the external instructors fail to comply with the tournament rules.
- The onus for the external instructors to adhere to the above rules and to be well versed with the competition rules amended to meet the needs of our pupils' lies with the school concerned.
- Ensure that the team has adequate rest and given water breaks.
- Instructors should refrain from using foul language or in a tone not becoming of proper behaviour.

Annex D

Singapore Schools Sports Council

Expected Behaviour for Spectators

Spectators' Creed

- Be a Motivator– Cheer to motivate. Never shout at or ridicule players/officials.
- Be a Supporter – Focus on players/teams' efforts and well-being; not just the results.
- Be a Role Model – Show respect and appreciation to players, teachers, officials and all other individuals/organisations.

Spectators' Creed

- Be a Respectful Supporter – Applaud excellence and fair play. Appreciate the efforts of all athletes, teachers, coaches, officials and organisers.
- Be a Motivator– Cheer to encourage and motivate. Care for athletes' well-being.
- Be a Responsible Spectator – Keep the venue safe and comfortable for all. Keep the venue clean.